



# Slow is Down and Down is Dead:

Using GridGain's Multi Data Center Replication to build a bullet-proof application.



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# Tell 'em what you are going to tell 'em

**What** is Apache Ignite and GridGain?

**Who** needs multi- datacenter replication?

**Why** is using multi-datacenter replication essential for my modern data intensive application?

**Where** can I deploy it?

**How** does it work?

**When** should I do it?

**But first... a word from our sponsor....**



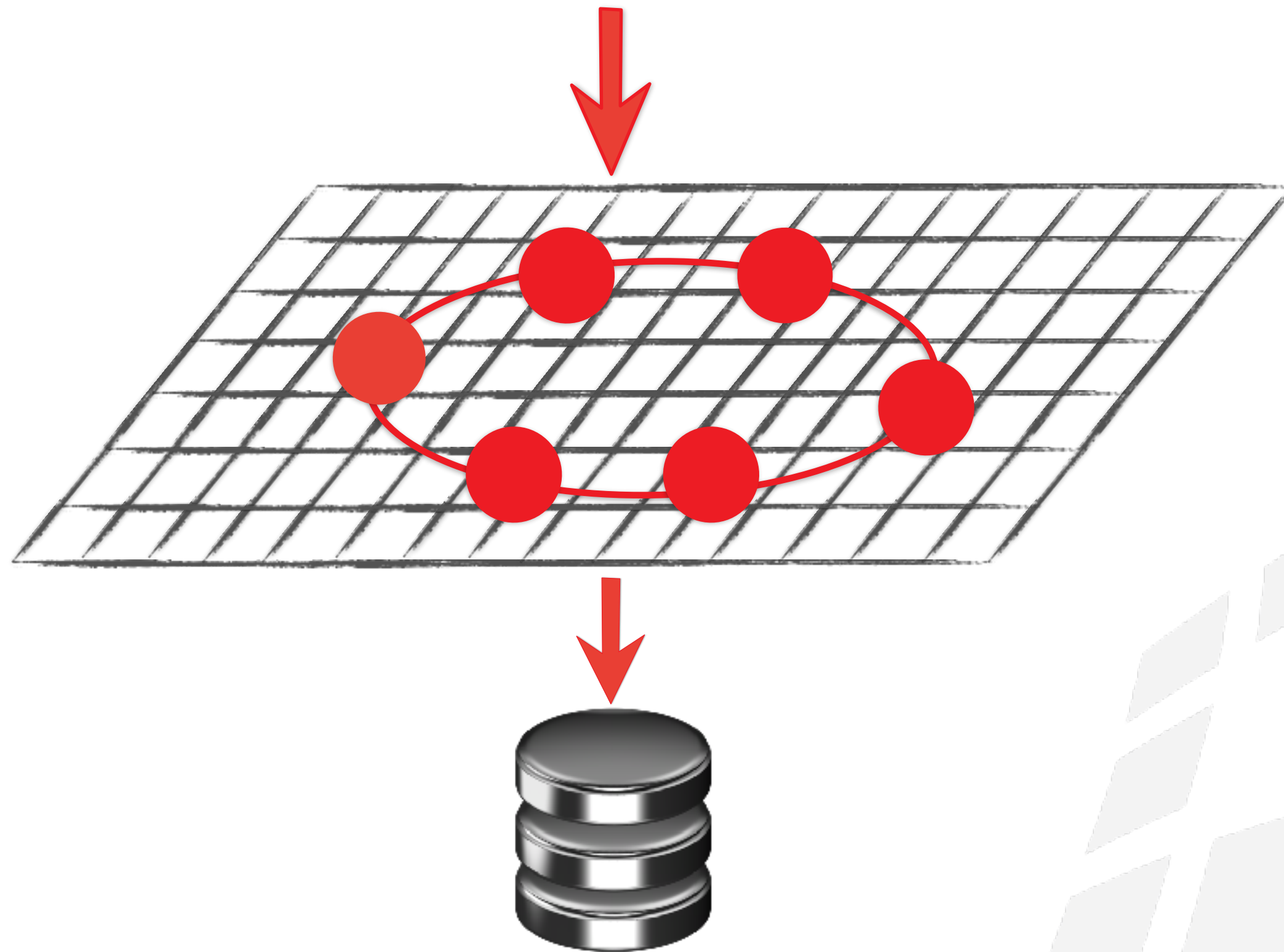
But first... a word from our sponsor....



**Application**

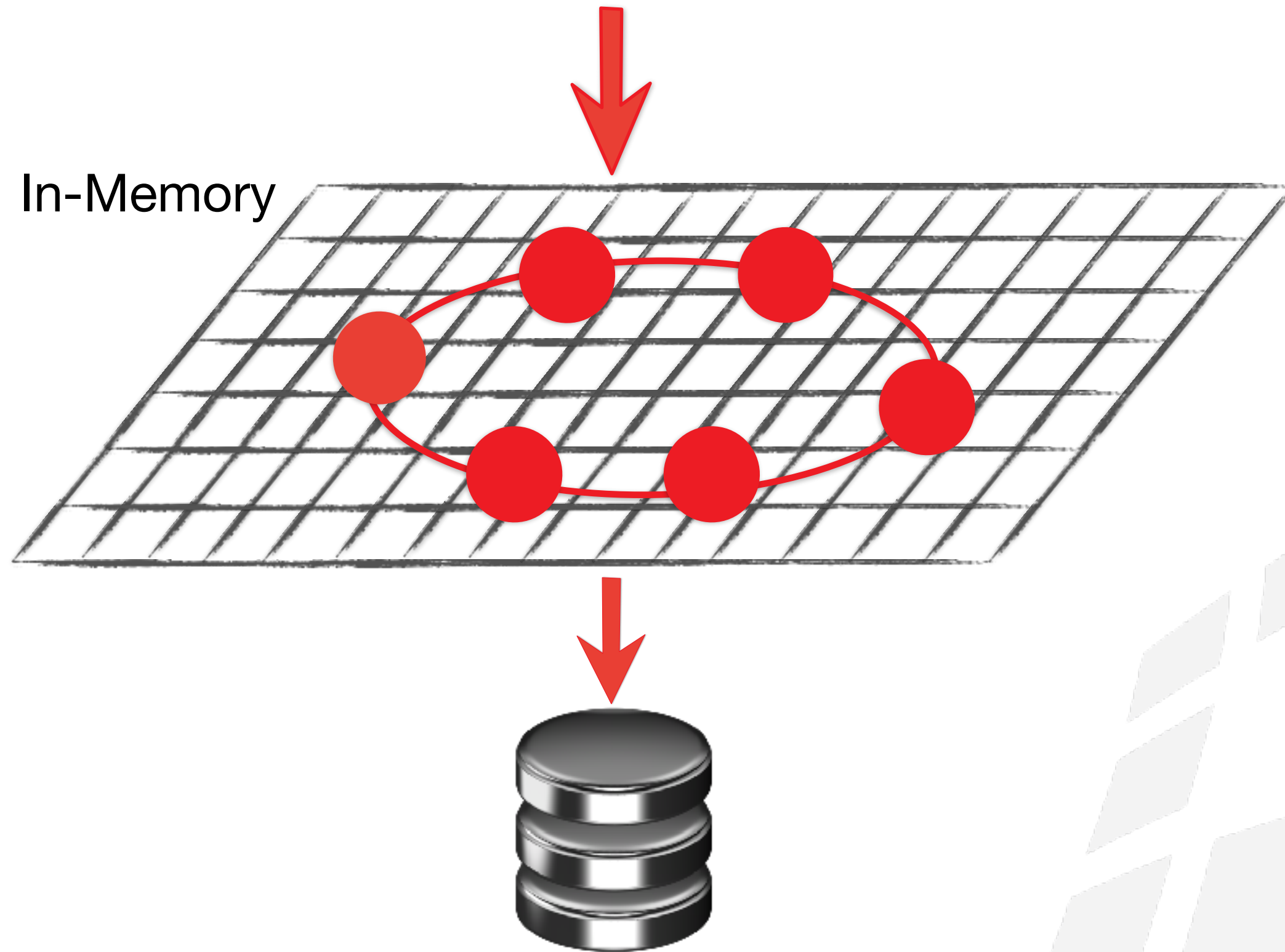


# Application



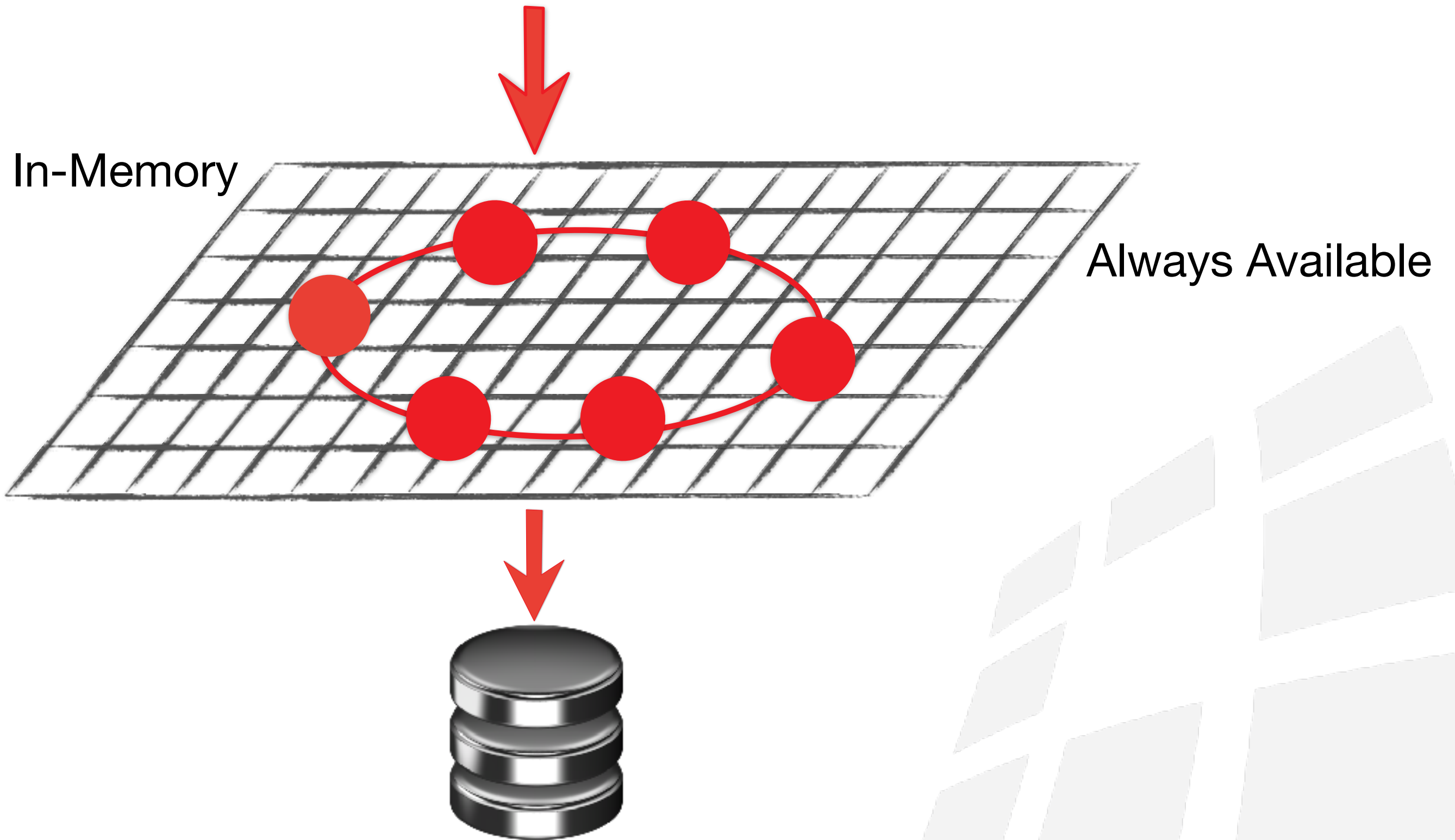
# Application

In-Memory



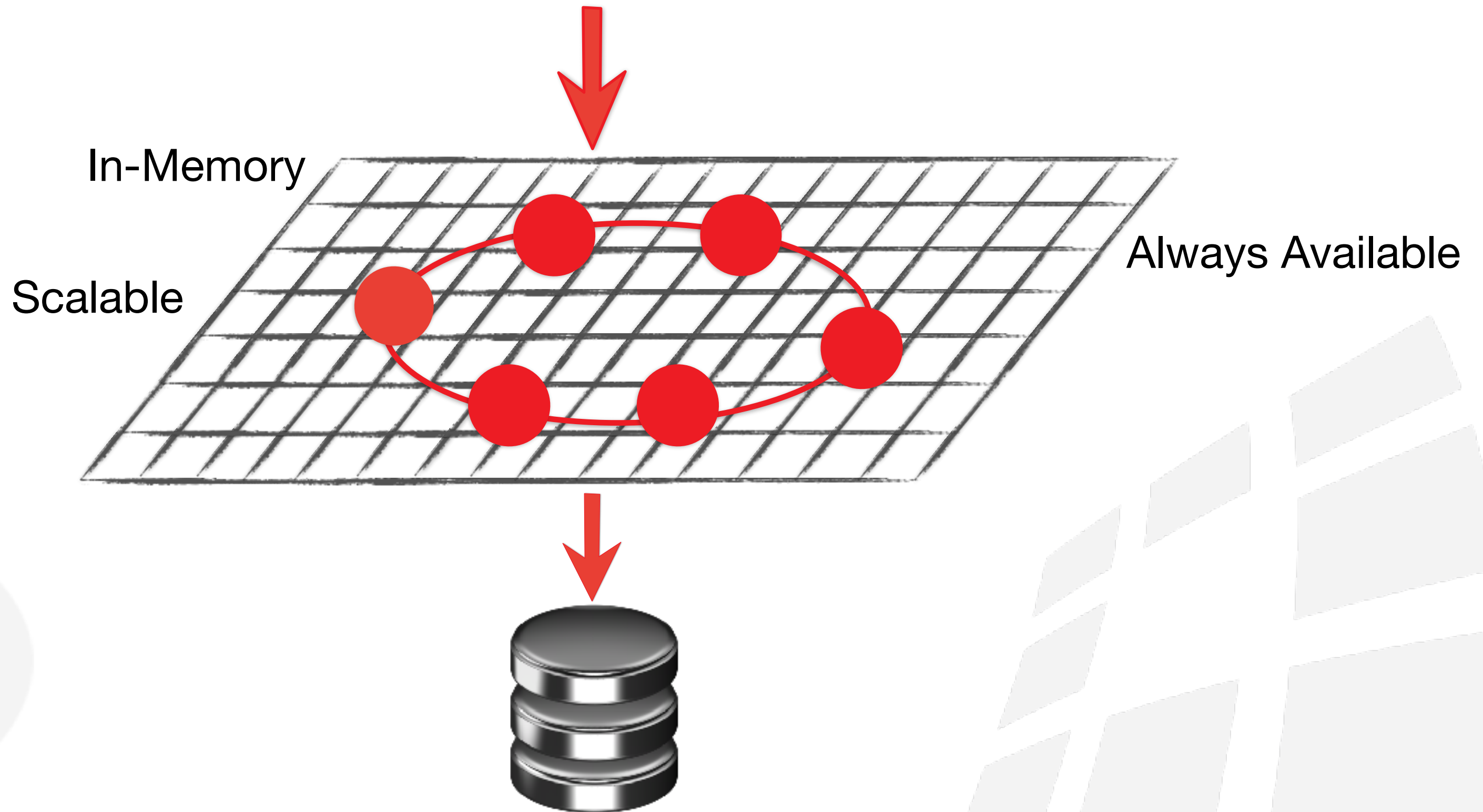


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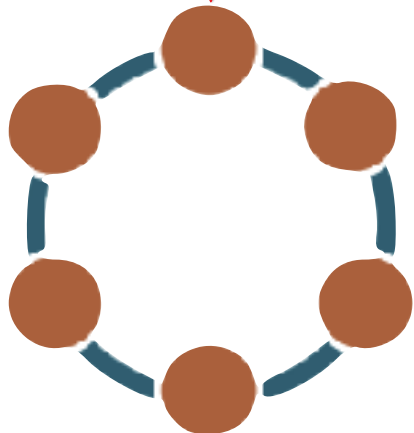
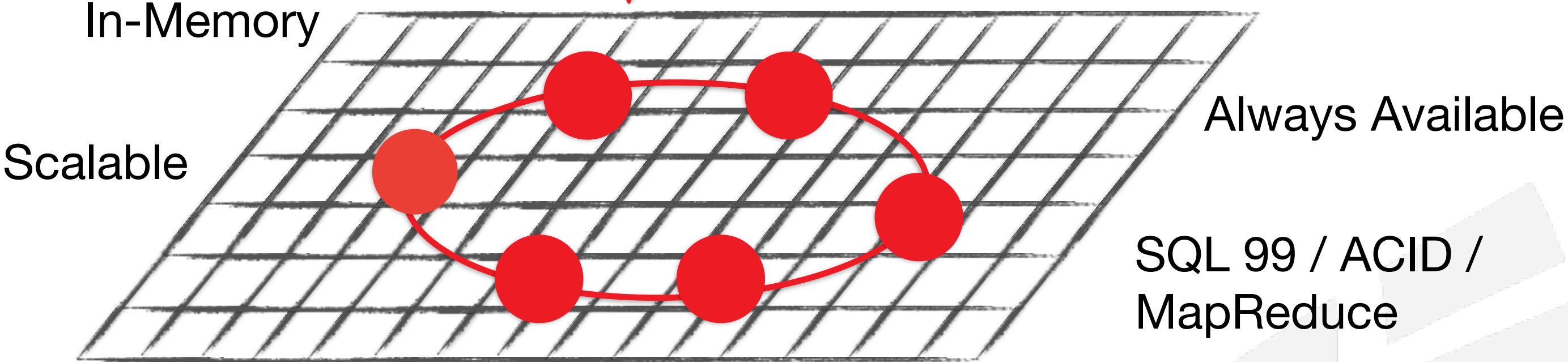




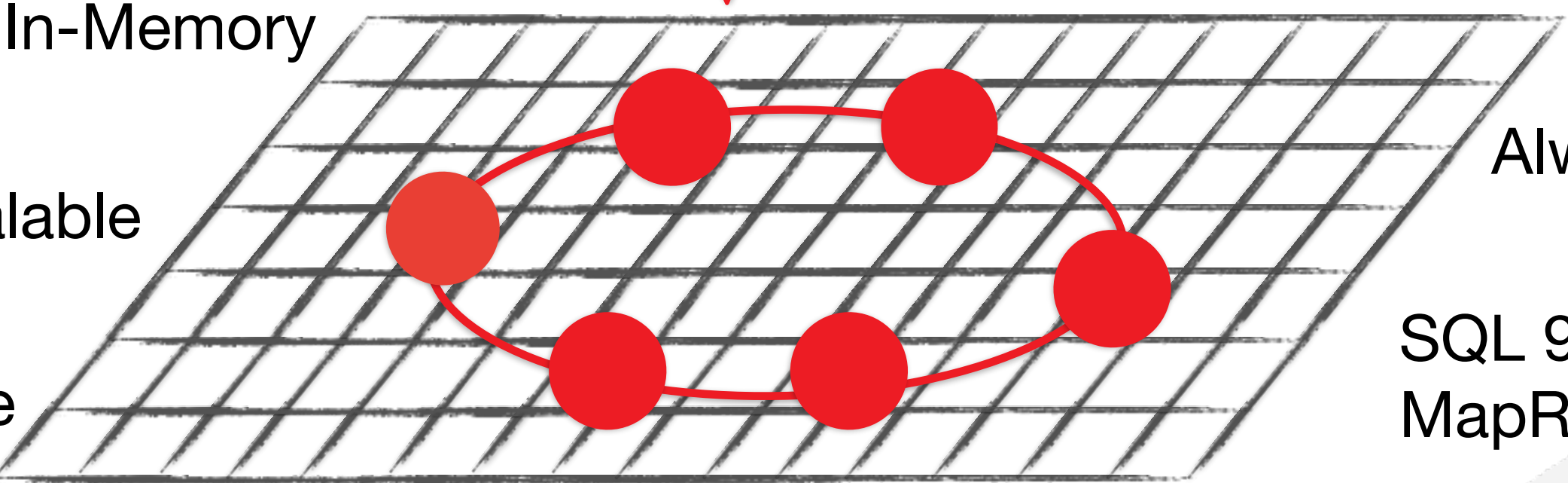
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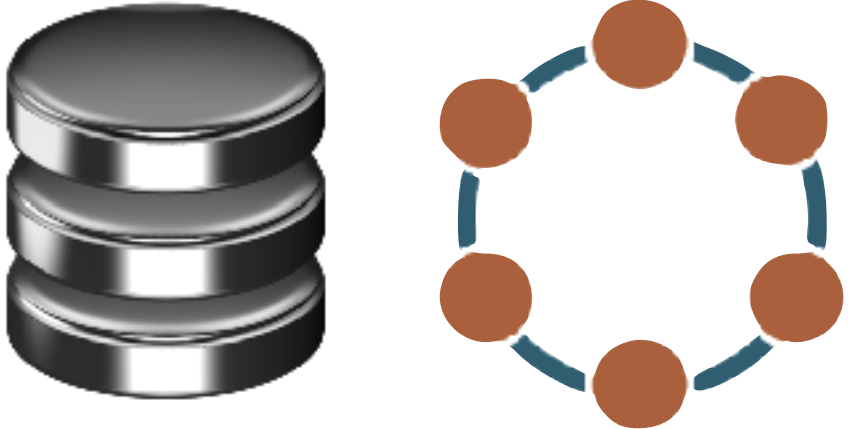
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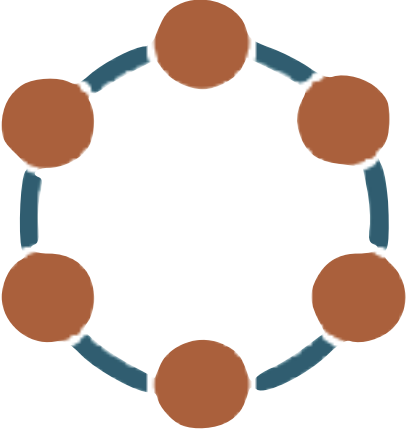
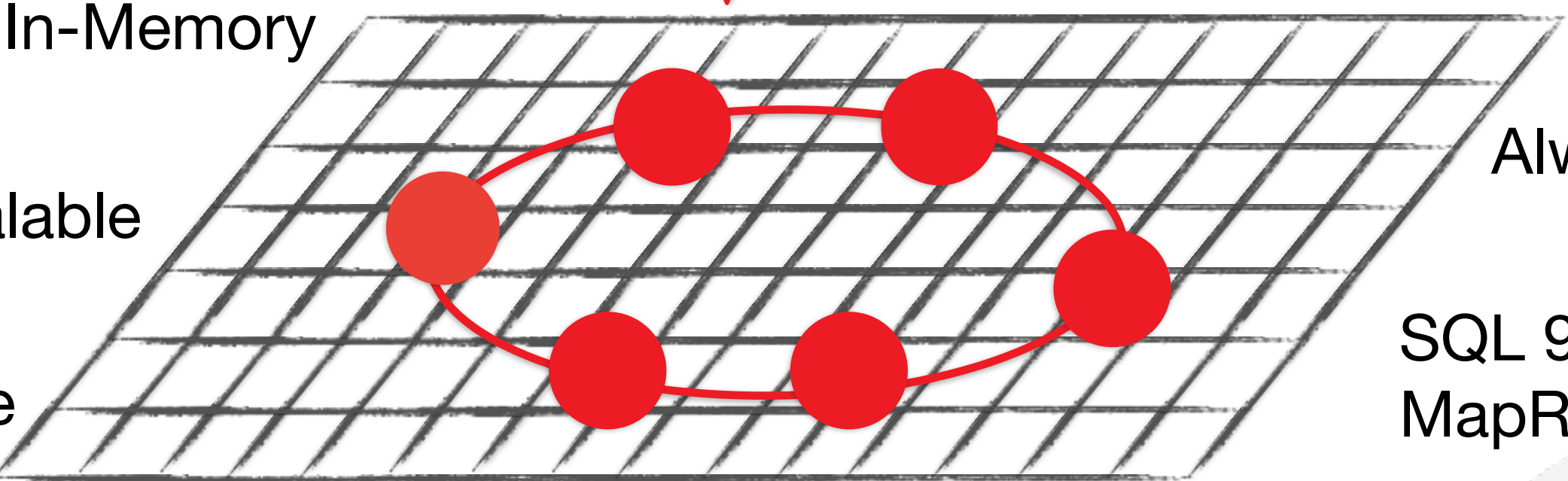
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No Rip & Replace

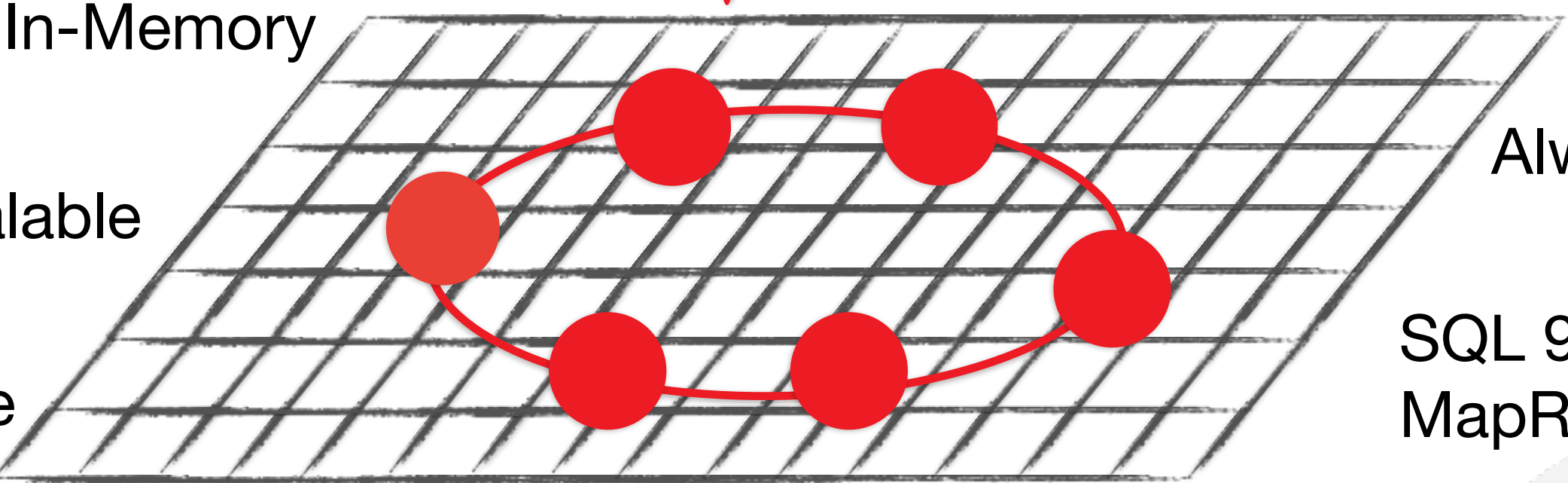


# Application





# Spark Application

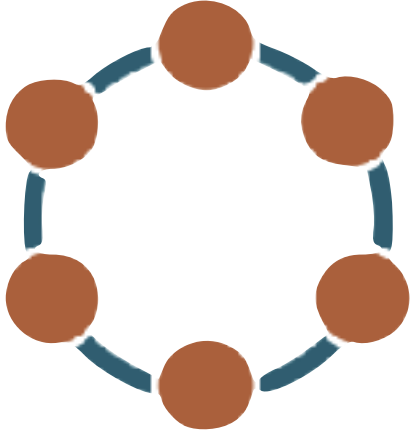


Scalable

Always Available

No Rip & Replace

SQL 99 / ACID /  
MapReduce



*Apache Ignite / GridGain Professional*

Data Grid

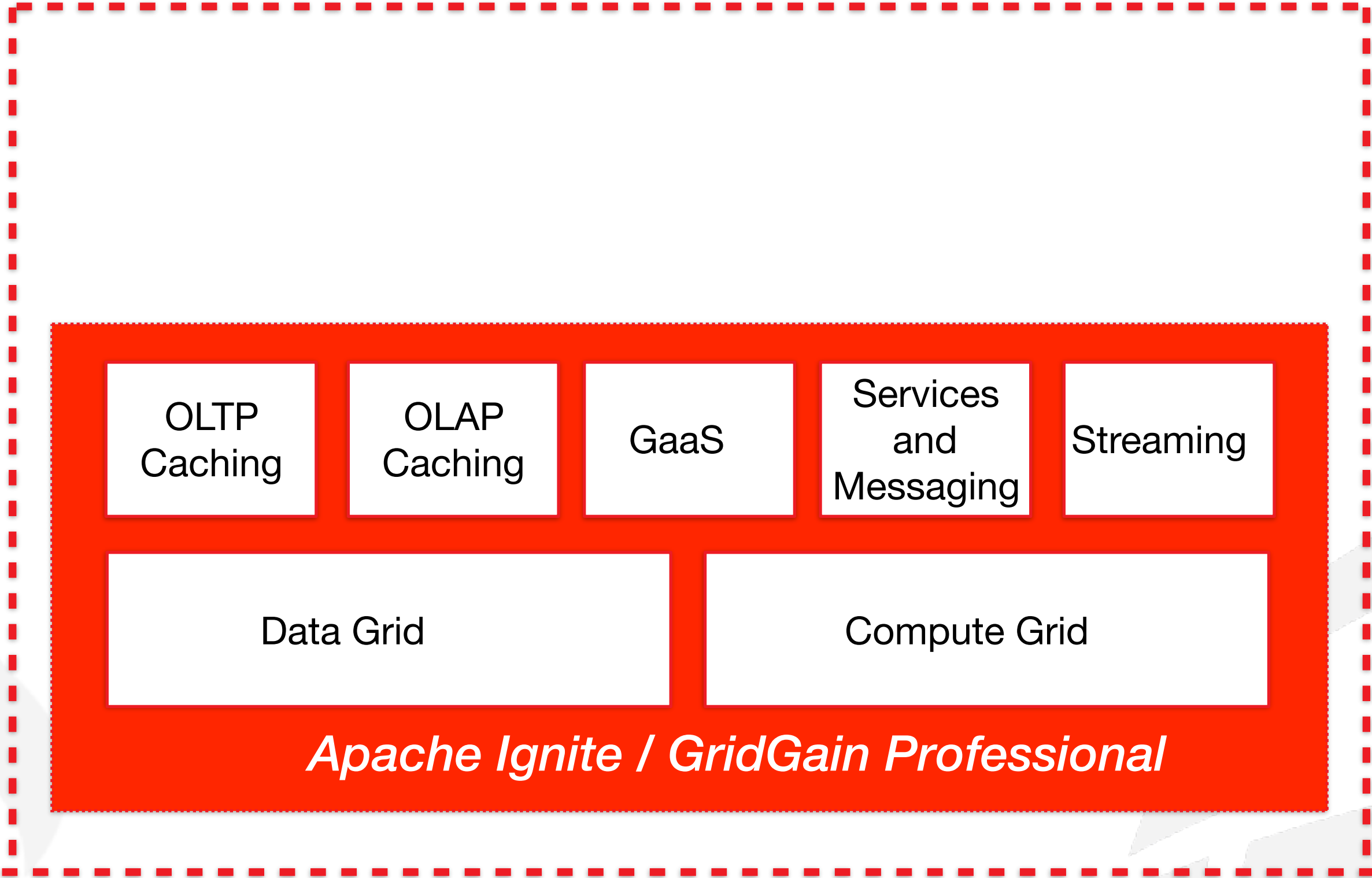
*Apache Ignite / GridGain Professional*



Data Grid

Compute Grid

*Apache Ignite / GridGain Professional*



## *GridGain Enterprise*

Security

High Availability

Monitoring and  
Management

OLTP  
Caching

OLAP  
Caching

GaaS

Services  
and  
Messaging

Streaming

Data Grid

Compute Grid

*Apache Ignite / GridGain Professional*

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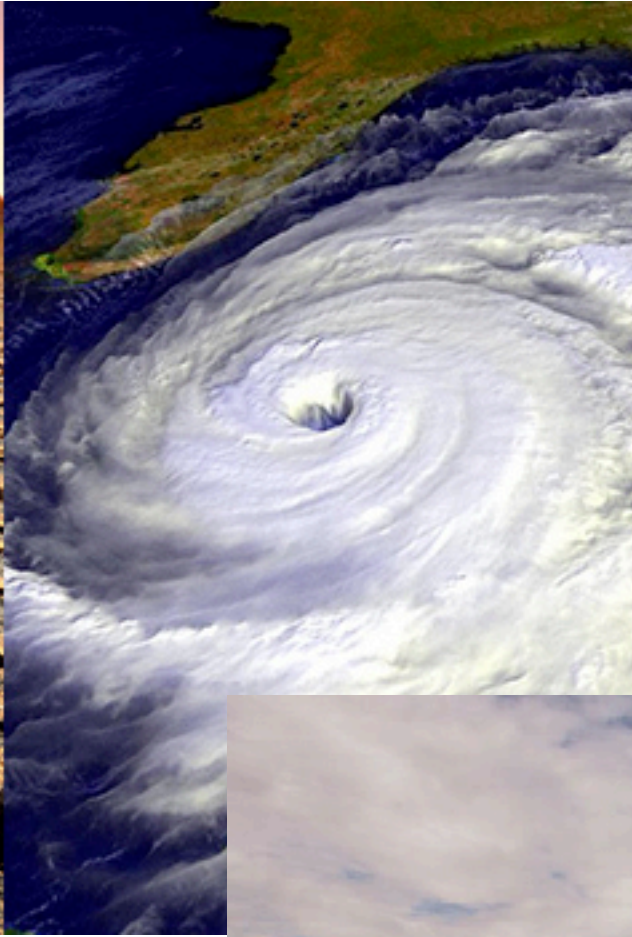
Data Grid

Compute Grid

*Apache Ignite / GridGain Professional*









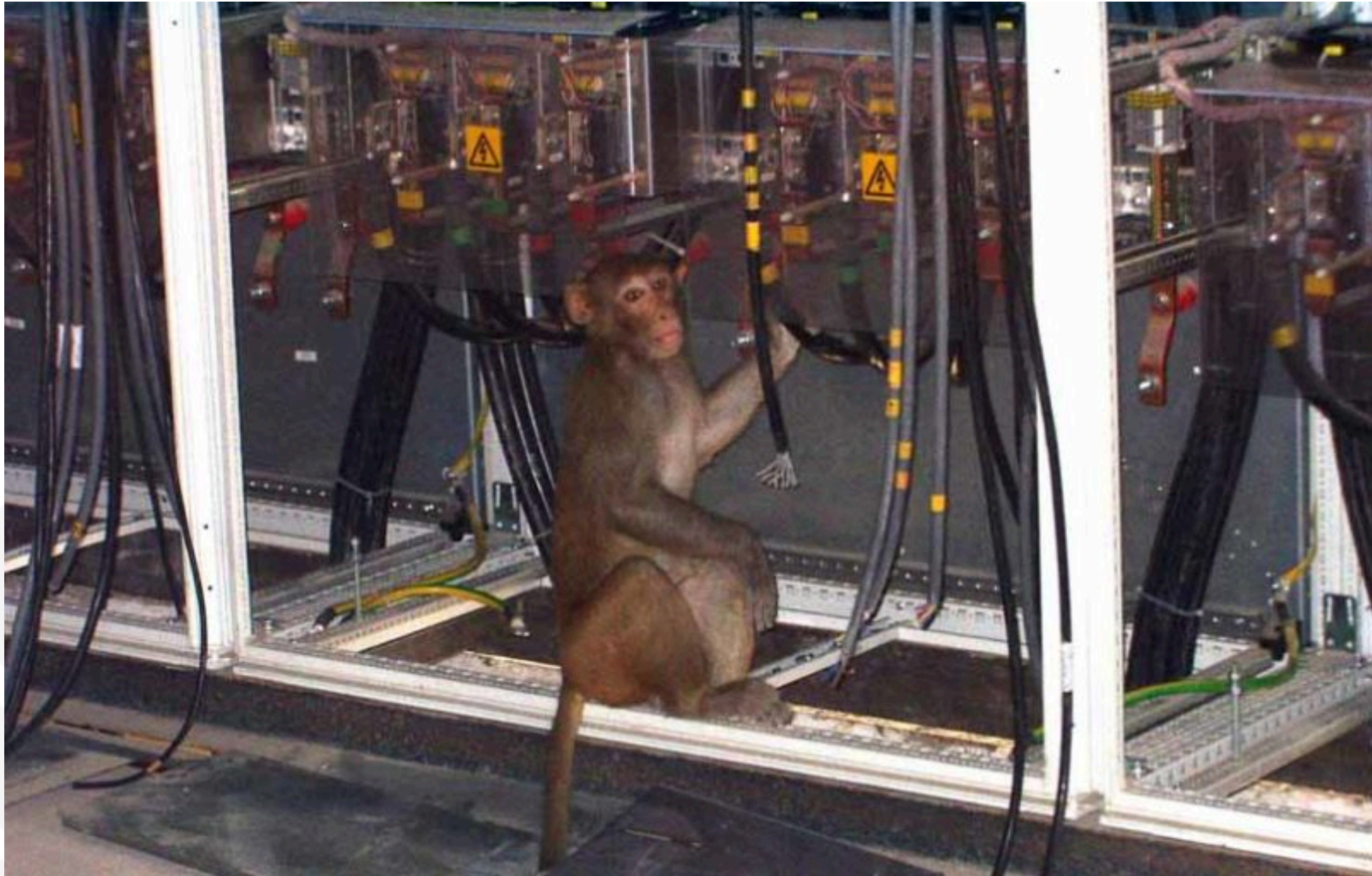








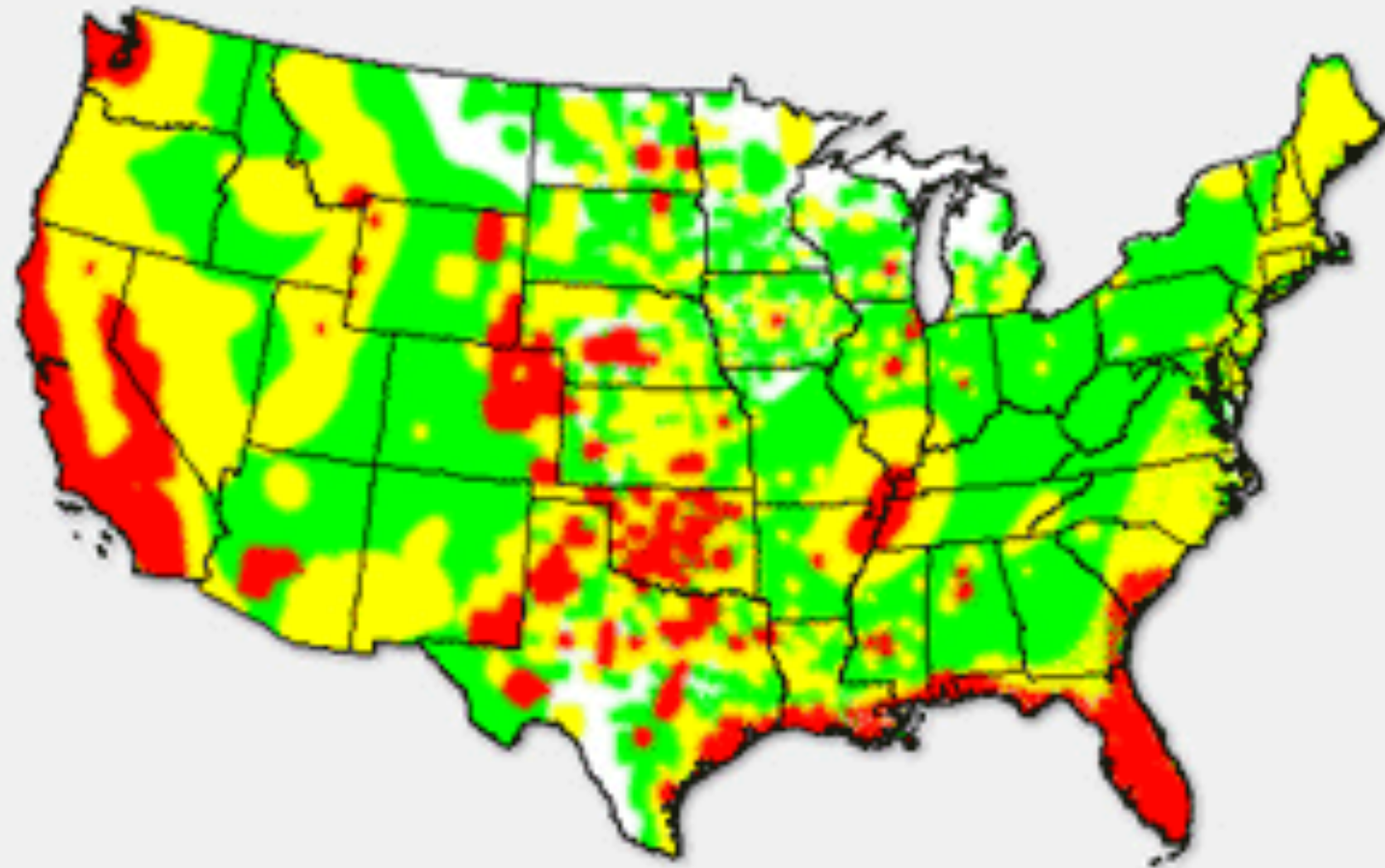






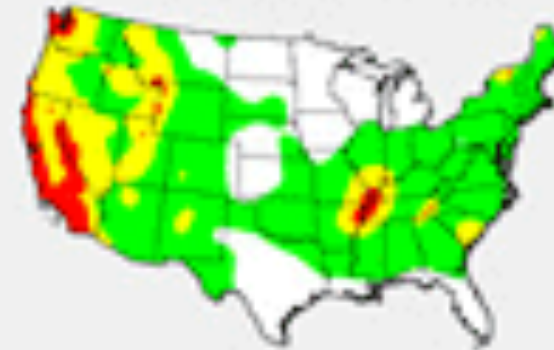


# Heatmap of earthquake, tornado and hurricane hazard areas

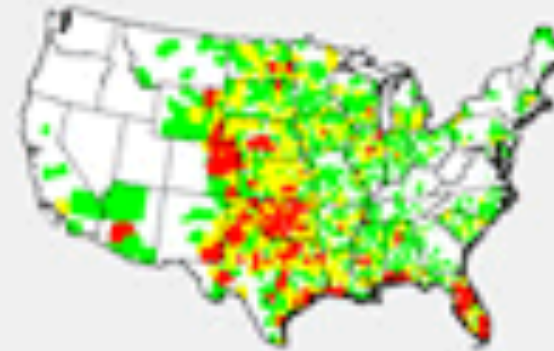


■ High ■ Medium ■ Low ■ None

Earthquake heatmap



Tornado heatmap



Hurricane heatmap







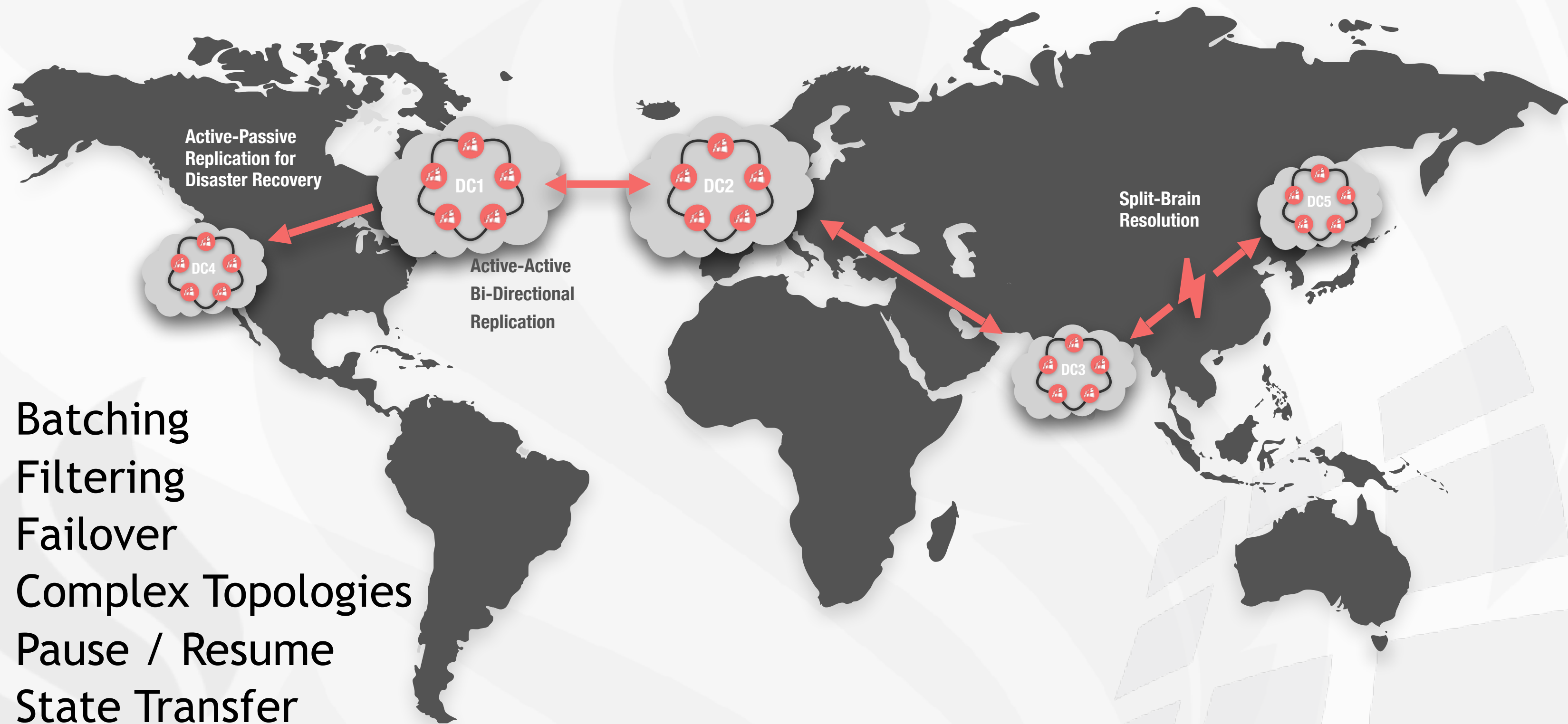
**ON-PREMISE**



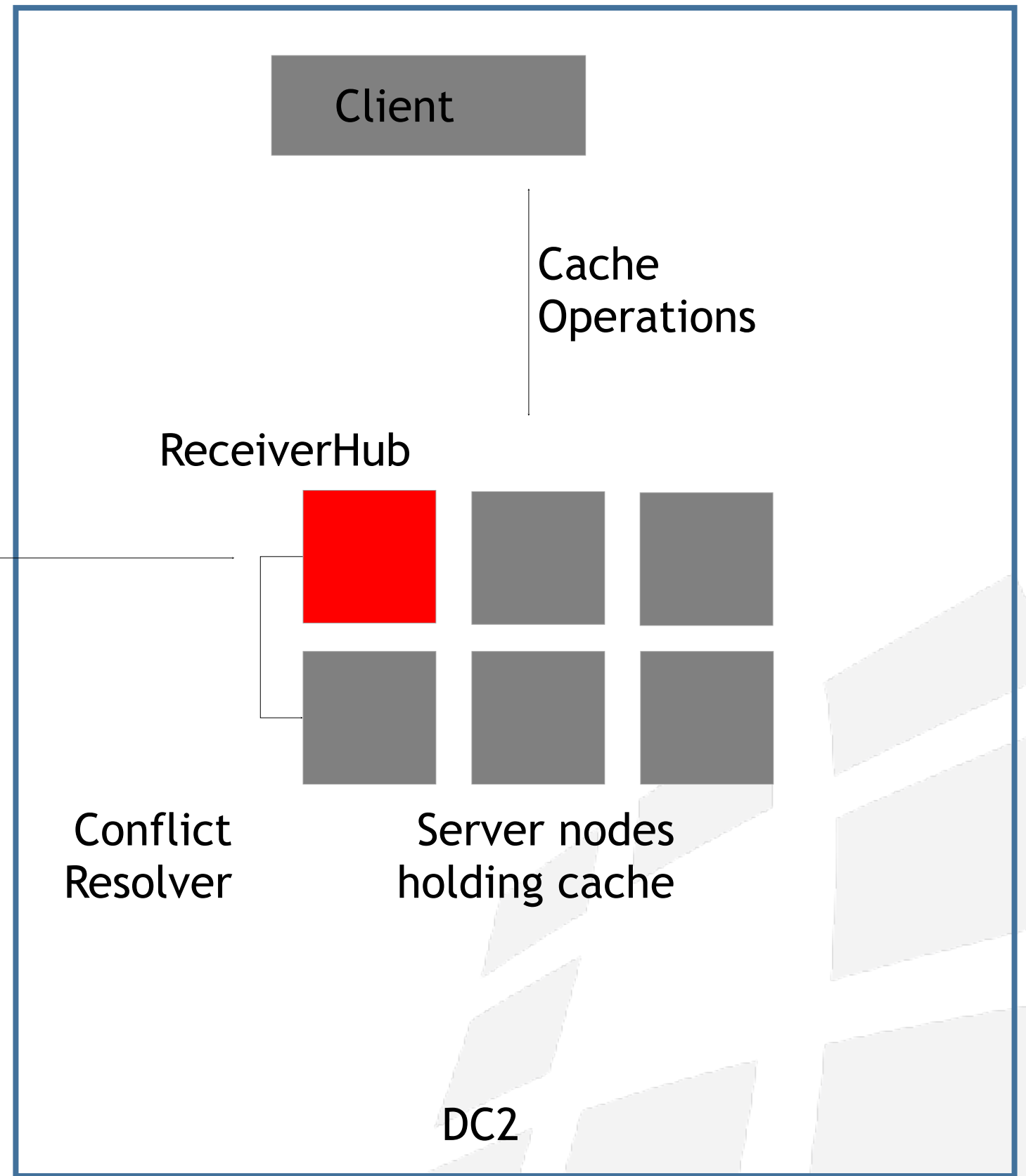
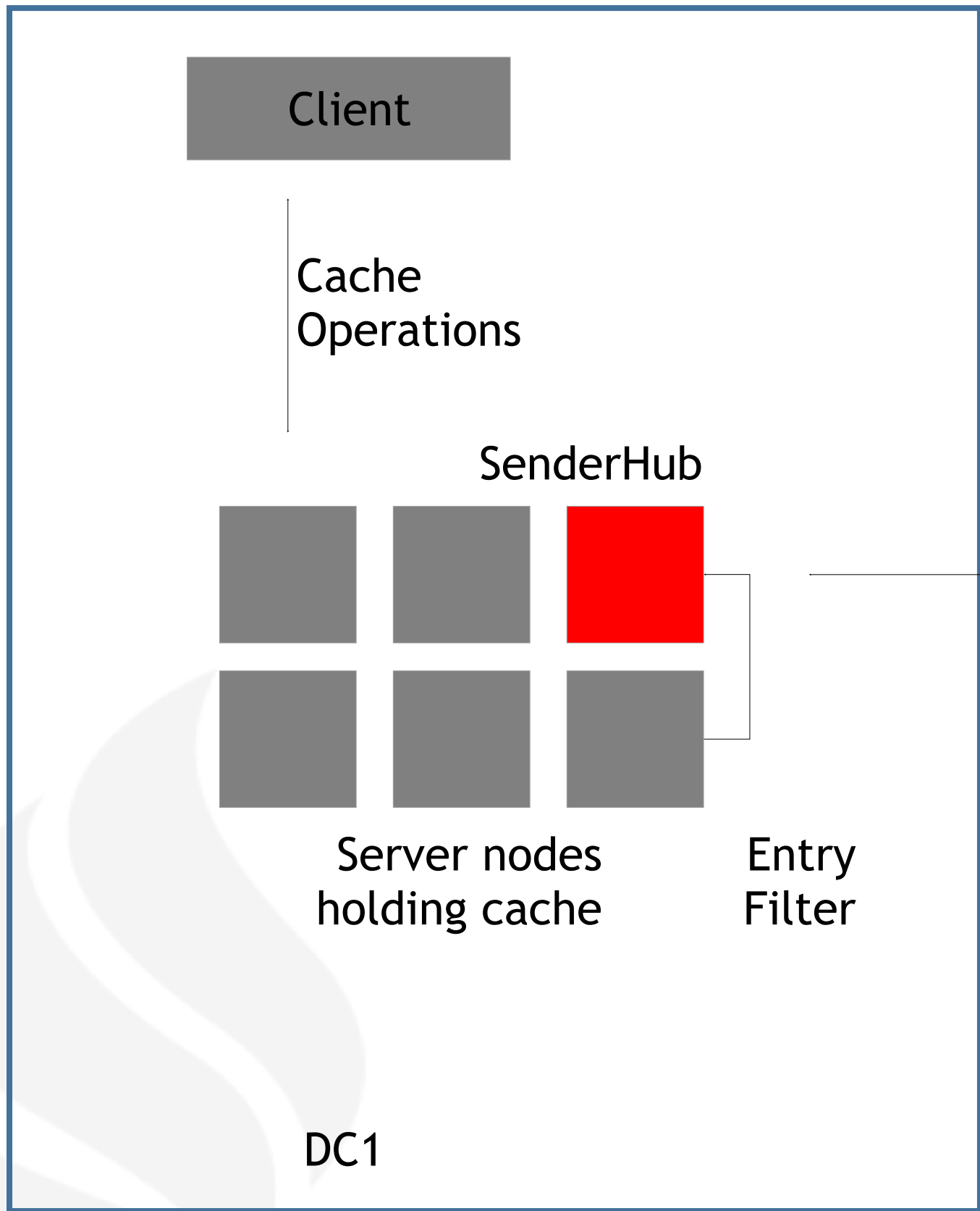
**CLOUD**

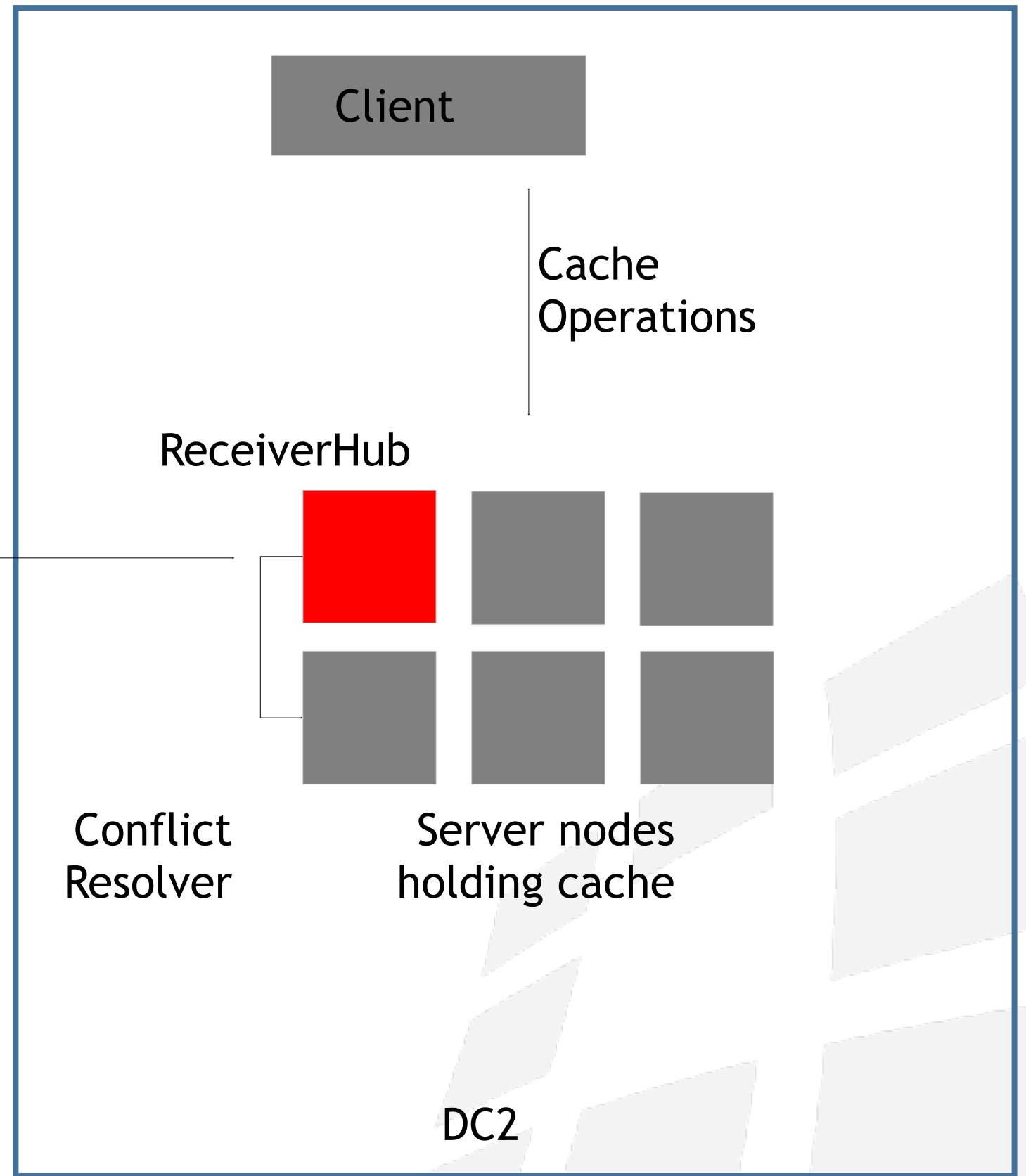
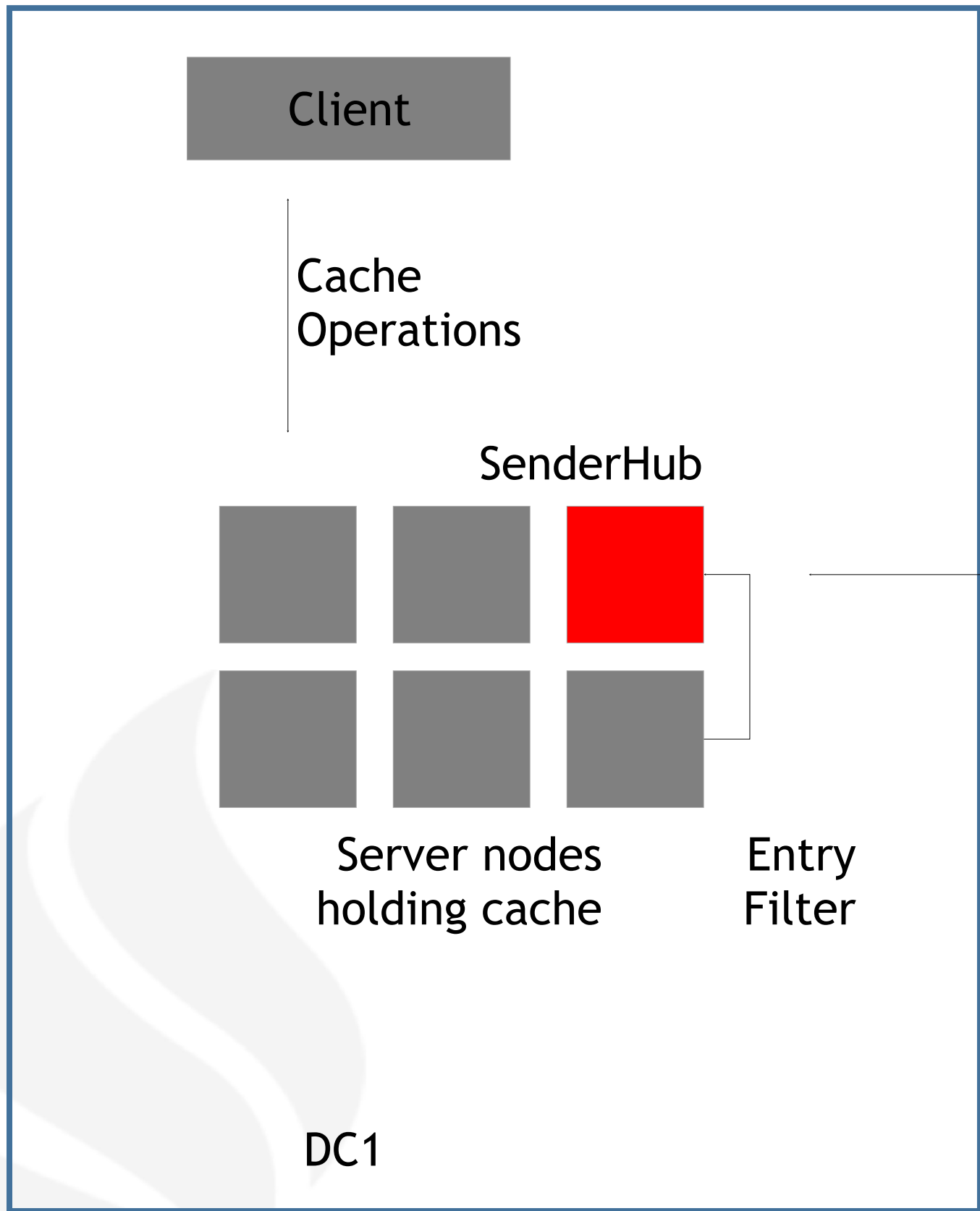


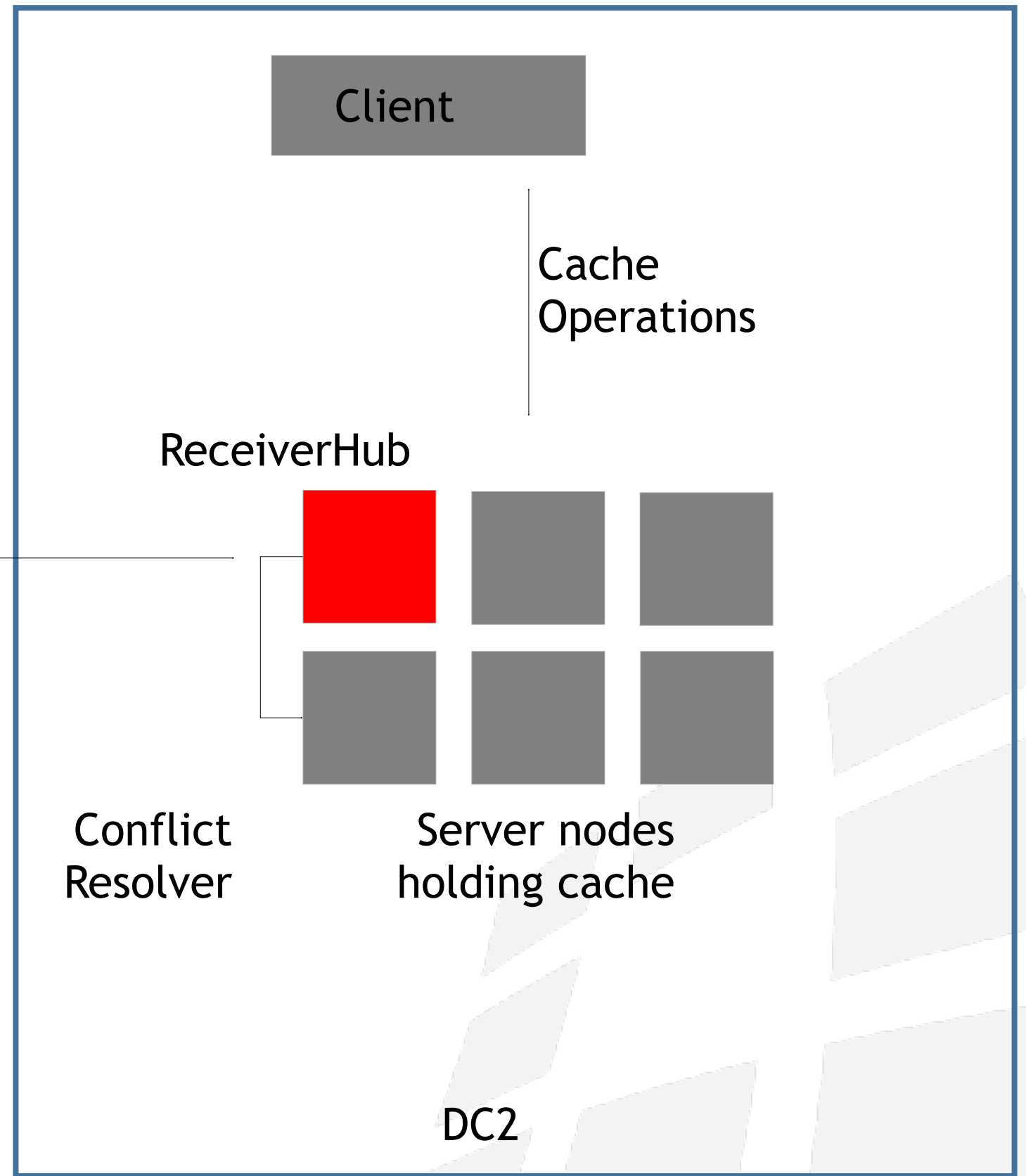
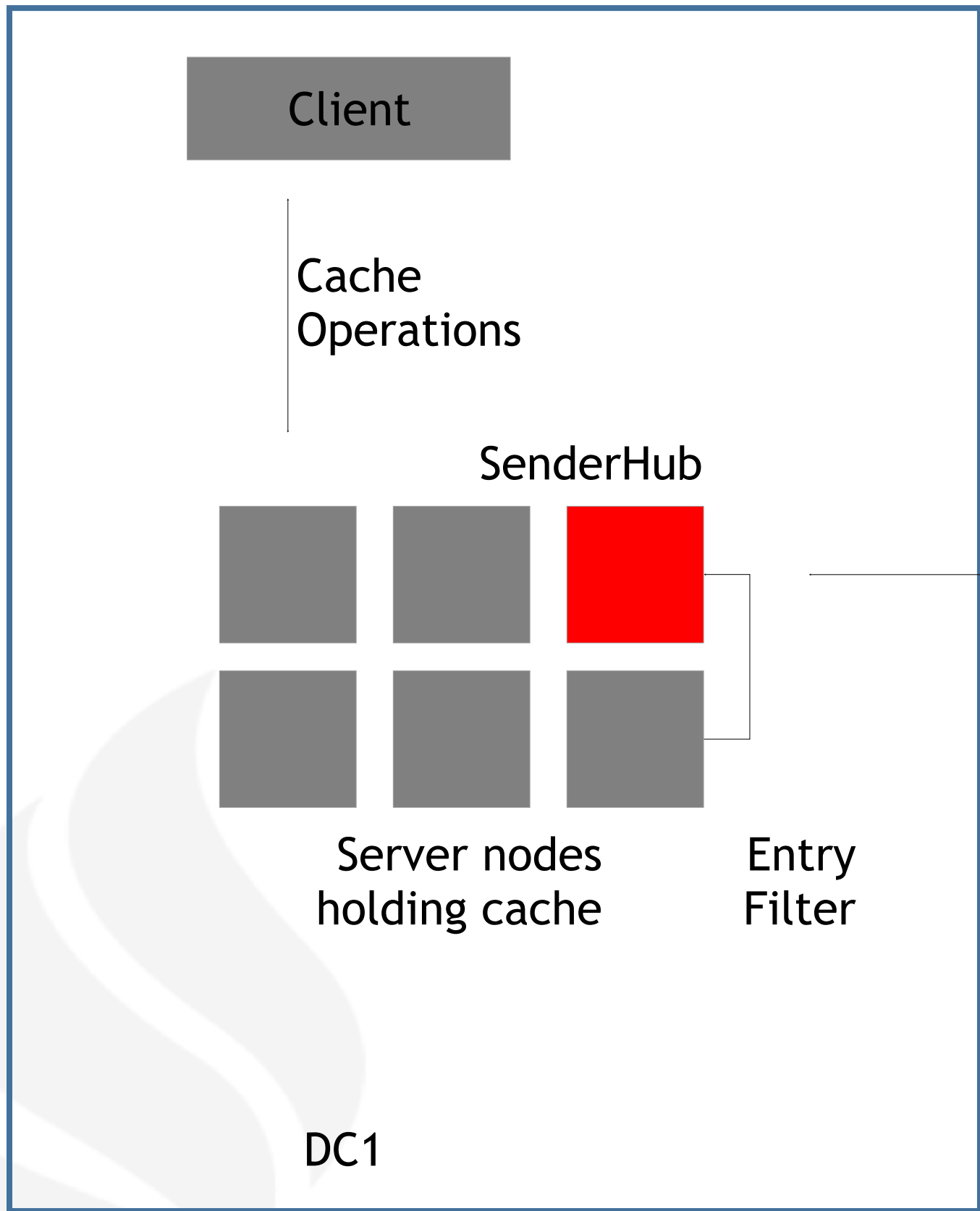


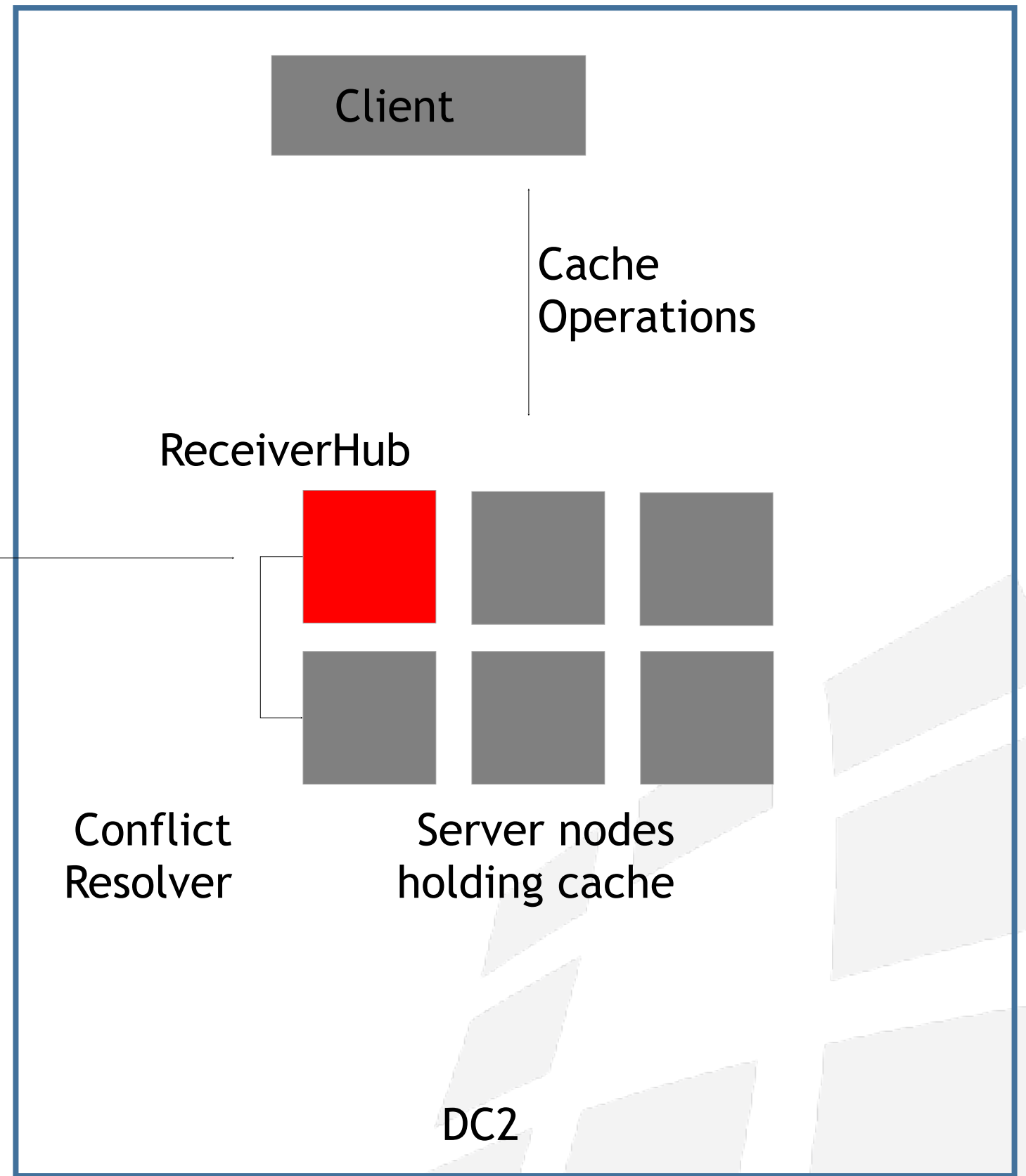
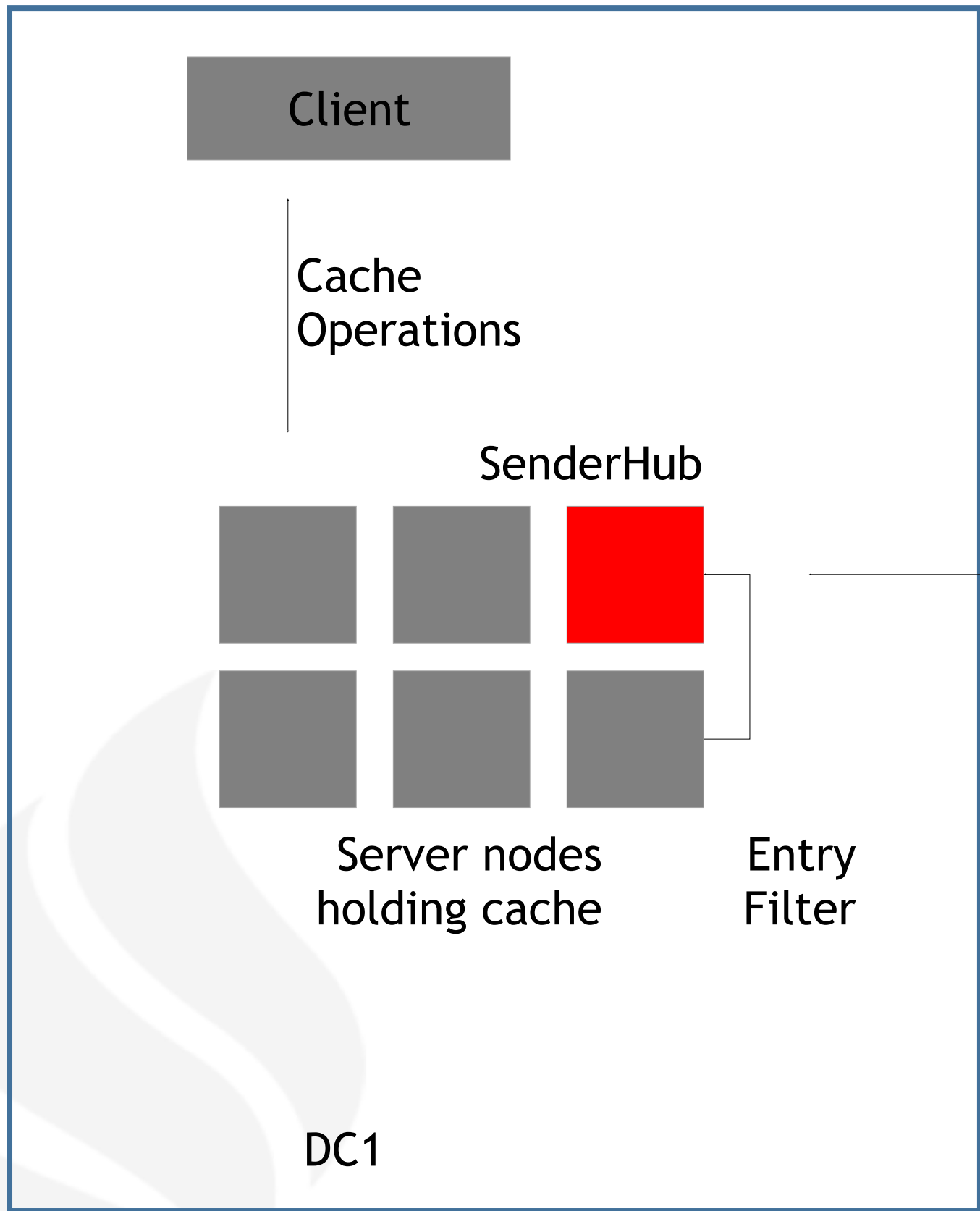


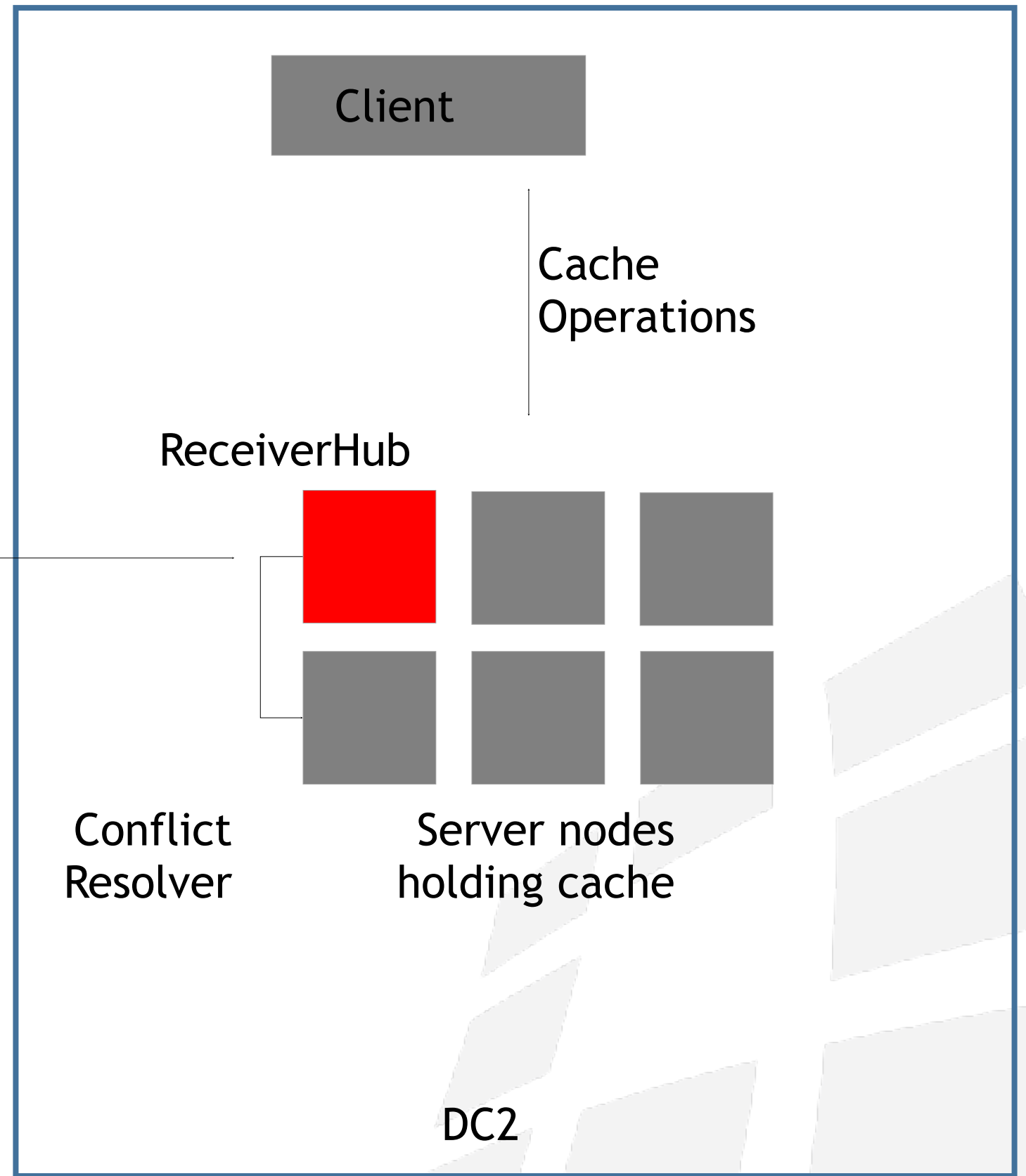
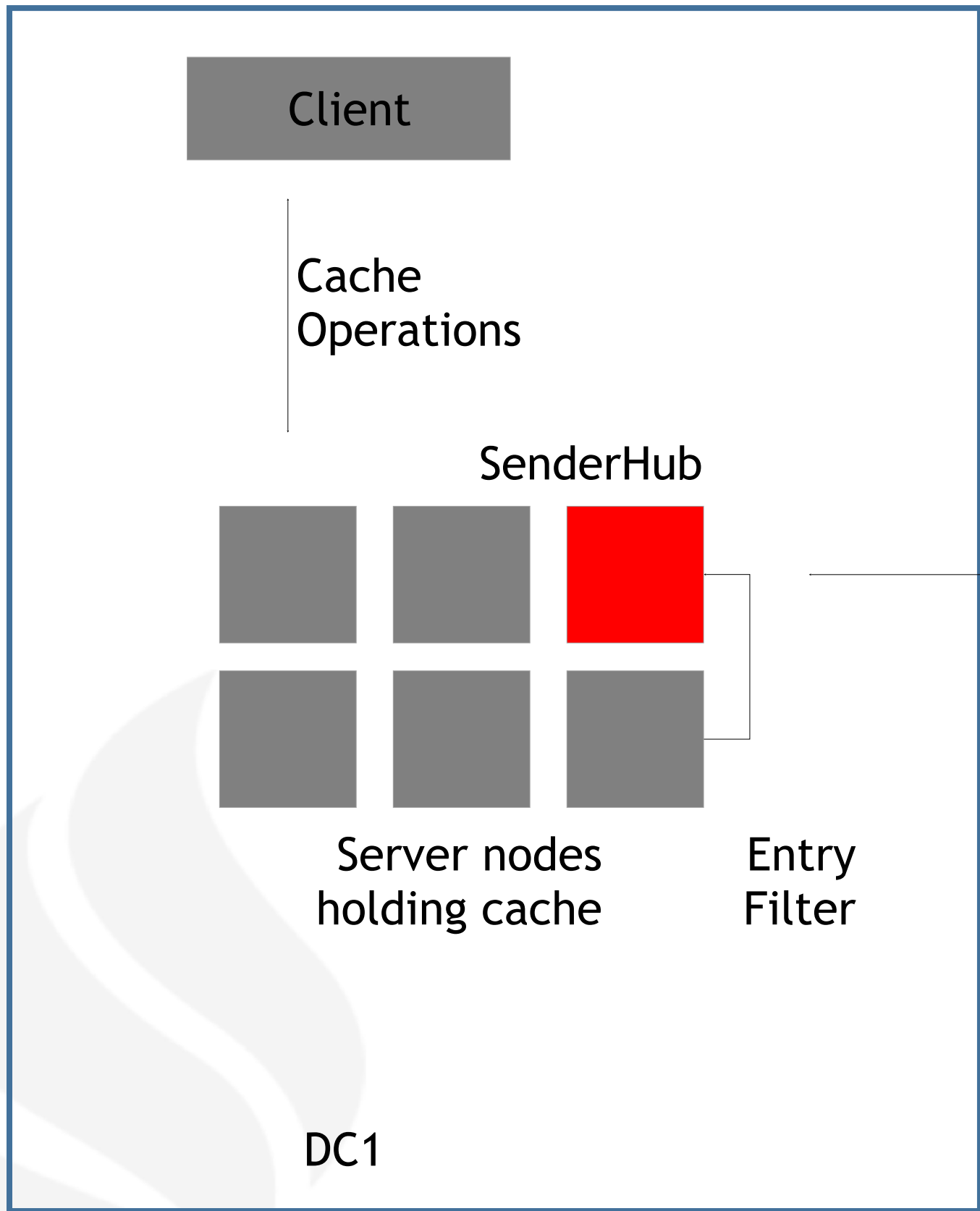
- Batching
- Filtering
- Failover
- Complex Topologies
- Pause / Resume
- State Transfer



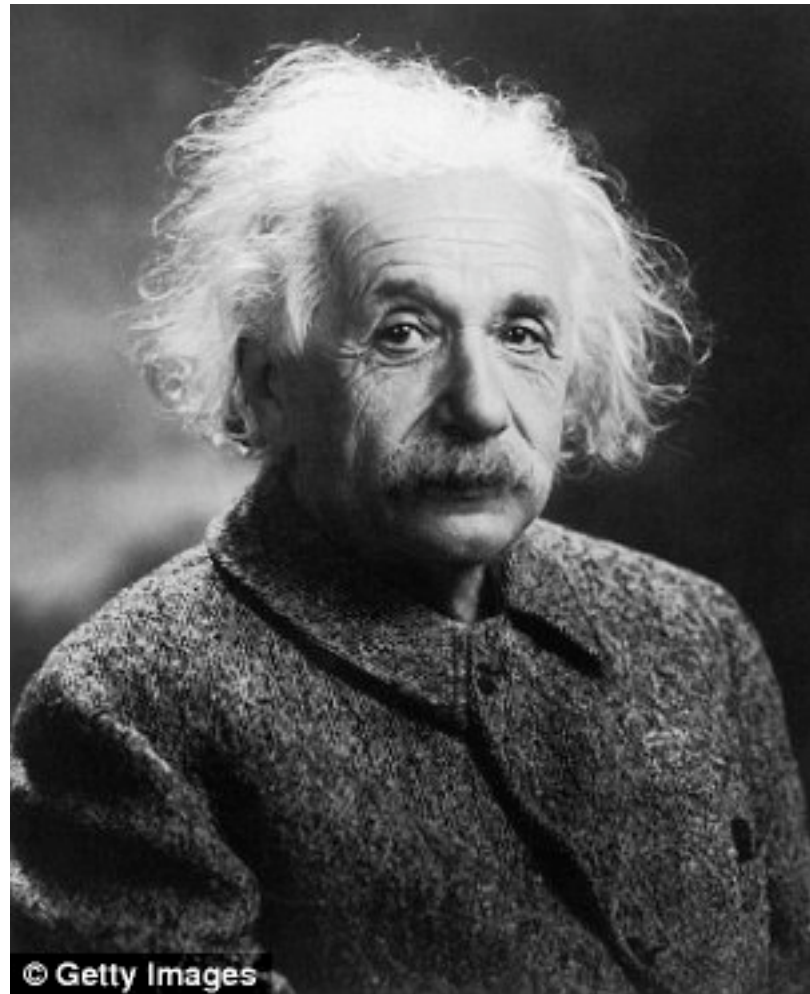








# Physics. It's a thing.



Speed of Light.  
186,000 mps.  
Not just a good idea...  
it's the law



GridGainConfiguration contains methods for configuring Multi-DC replication. To define a datacenter ID:

```
GridGainConfiguration ggCfg = new GridGainConfiguration();  
ggCfg.setDataCenterId((byte)1);
```

Configure a Sender Cache using **CacheDrSenderConfiguration**.  
Be sure to set the **batch size** to determine the max entries before  
SenderHub sends data

```
CacheDrSenderConfiguration senderCfg = new CacheDrSenderConfiguration();  
  
//Set batch size  
senderCfg.setBatchSendSize(batchSize);  
  
//Add sender cache config to ggCacheCfg  
ggCacheCfg.setDrSenderConfiguration(senderCfg);  
  
//Enable dr receiver for this cache  
ggCacheCfg.setDrReceiverEnabled(true);
```

# Configure a Sender Hub using DrSenderConfiguration.

```
//create sender connection config
DrSenderConnectionConfiguration drSenderConnectionConfiguration = new
DrSenderConnectionConfiguration();

//Set the remote DC to replicate to
drSenderConnectionConfiguration.setDataCenterId((byte)2);

//Set the addresses of remote DC's receiver hub
drSenderConnectionConfiguration.setReceiverAddresses("127.0.0.1:50002");
drSenderConnectionConfiguration.setLocalOutboundAddress("127.0.0.1");
drSenderCfg.setConnectionConfiguration(drSenderConnectionConfiguration);

//Add the sender configuration to the gridgain configuration
ggCfg.setDrSenderConfiguration(drSenderCfg);
```

# Configure a Receiver Hub using DrReceiverConfiguration.

```
//Set up the Receiver HUB  
DrReceiverConfiguration drReceiverConfiguration = new DrReceiverConfiguration();  
  
//Address receiver hub of this DC is bound to  
drReceiverConfiguration.setLocalInboundHost("127.0.0.1");  
  
//TCP port receiver HUB of this data center is bound to  
drReceiverConfiguration.setLocalInboundPort(50001);  
  
//Add the receiver configuration to the GridGain configuration  
ggCfg.setDrReceiverConfiguration(drReceiverConfiguration);
```

# Replication Filtering

```
public class TextEntryFilter implements CacheDrEntryFilter {  
  
    @Override  
    public boolean accept(CacheDrEntry cacheDrEntry) {  
        if((int)cacheDrEntry.value()>2) {  
            return true;  
        }  
        else {return false;}  
    }  
}
```

## Set using Sender Configuration

```
senderCfg.setEntryFilter(new TextEntryFilter());
```

# Conflict Resolution

```
public class ChronologicalConflictResolver implements CacheConflictResolver {  
  
    @Override public void resolve(CacheConflictContext ctx) {  
        if (ctx.oldEntry().globalTime() > ctx.newEntry().globalTime())  
            ctx.useOld();  
        else  
            ctx.useNew();  
    }  
}
```



☑ NOW  
☐ LATER

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# GOT QUESTIONS?

Thank you for joining us. Follow the conversation.

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