



Architects' Guide for Apache Ignite ACID Transactions and Consistency

Ivan Rakov April 29, 2020

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- Work at GridGain Systems
 - Leading data consistency dev team
- Apache Ignite Committer













• Trade-off: data safety / consistency vs. performance





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- Decision should depend on the use case
 - Caching for external storage
 - Reliable (K, V) storage
 - Business-critical transactions processing



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- Decision should depend on the use case
 - Caching for external storage
 - Reliable (K, V) storage
 - Business-critical transactions processing
- Flexible Ignite configuration allows to adapt for every case







• Data replication modes partitioned, REPLICATED







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- Data sync guarantees







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- Data consistency







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- Data storage
 - In-memory / disk
 - Capacity
 - Disk-based consistency







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Data Replication



cacheConfiguration.setCacheMode(mode);



Data Replication



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 - PARTITIONED
 - Data is partitioned
 - Number of copies for every partition can be specified



Data Replication



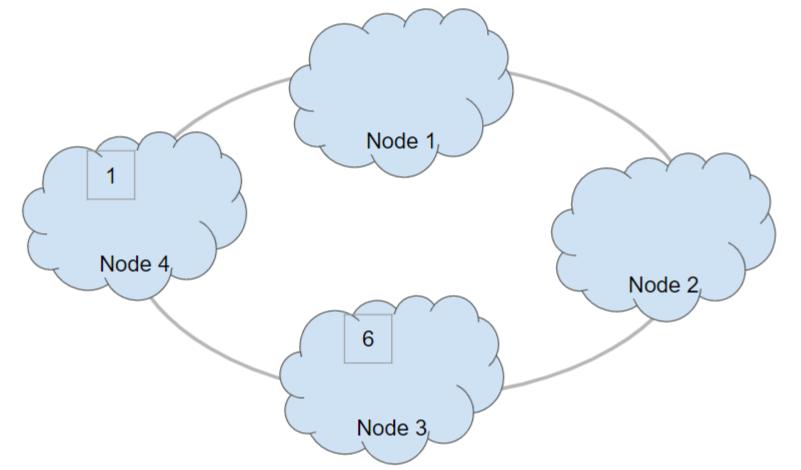
- cacheConfiguration.setCacheMode(mode);
 - PARTITIONED
 - Data is partitioned
 - Number of copies for every partition can be specified
 - REPLICATED
 - Every node keeps whole data set



Partitioned Cache



• By default, every partition is present in one copy



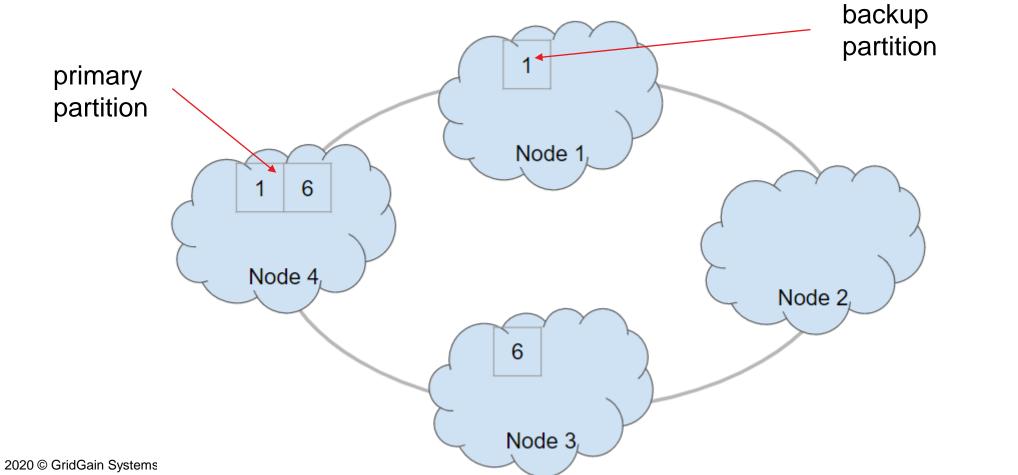


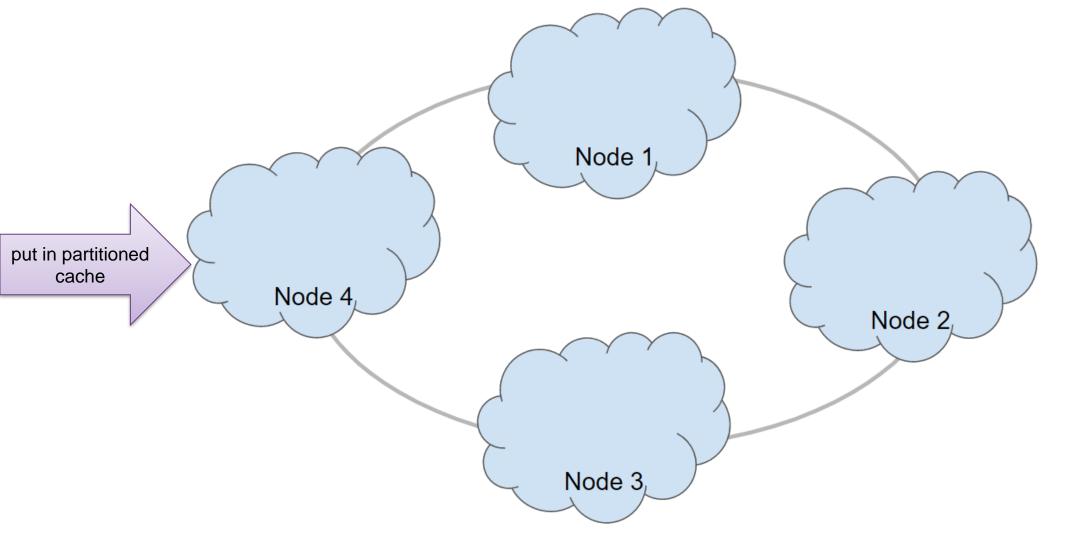
Partitioned Cache



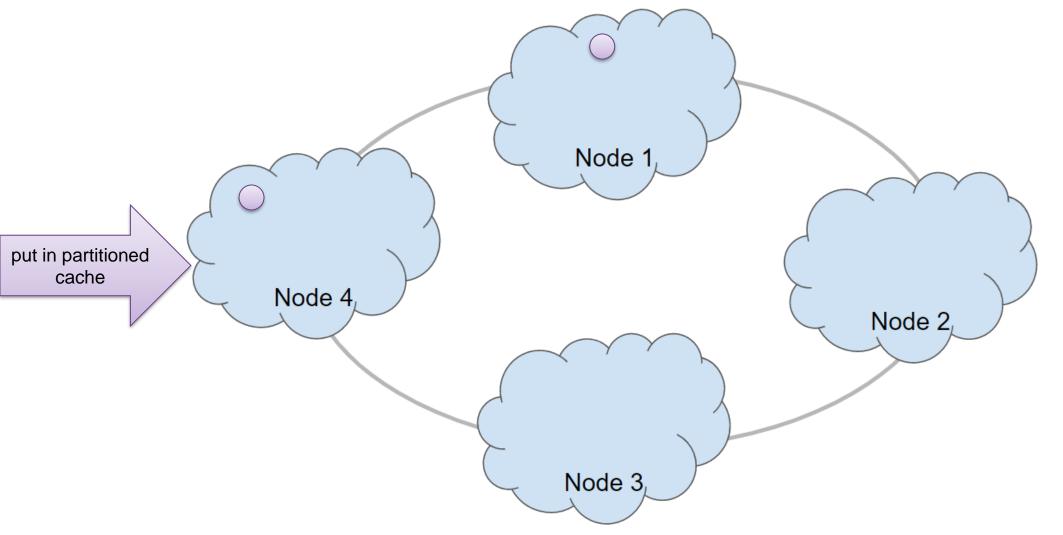
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cacheConfiguration.setBackups(1);

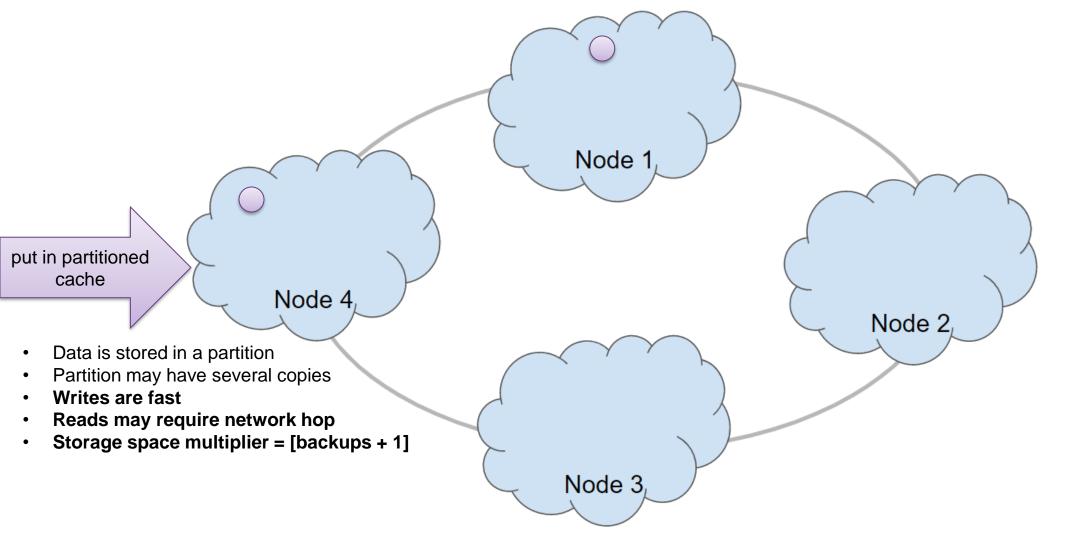




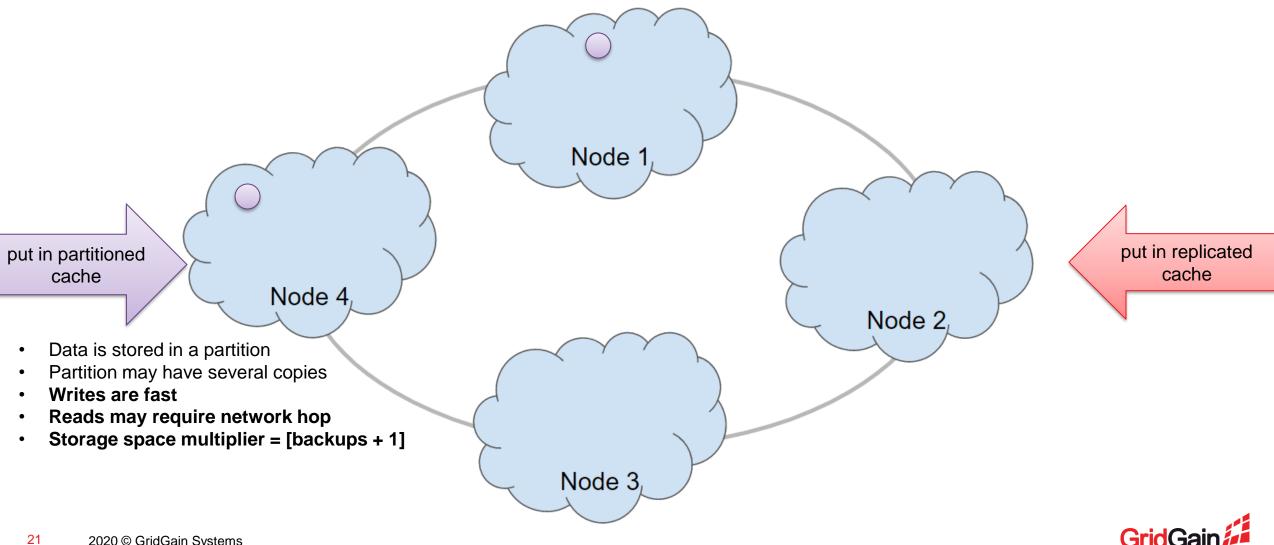


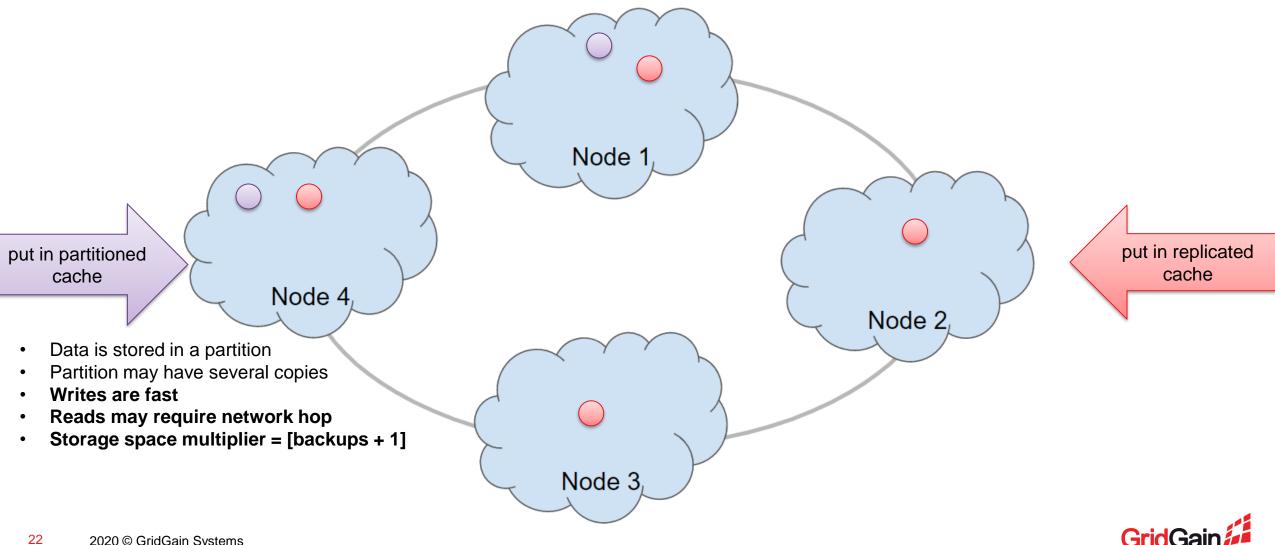


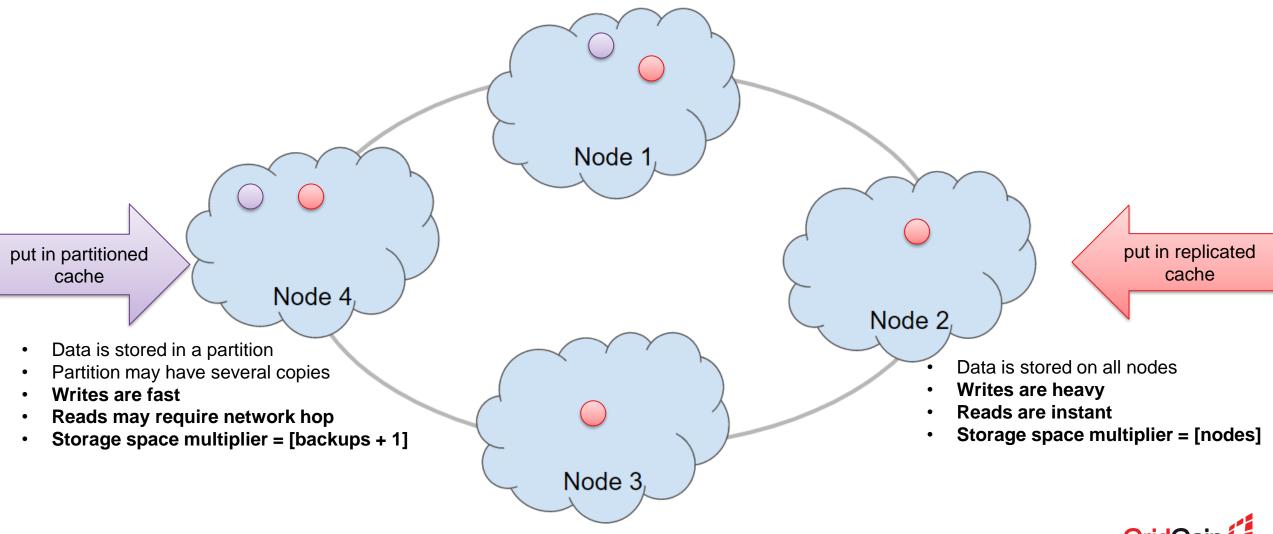












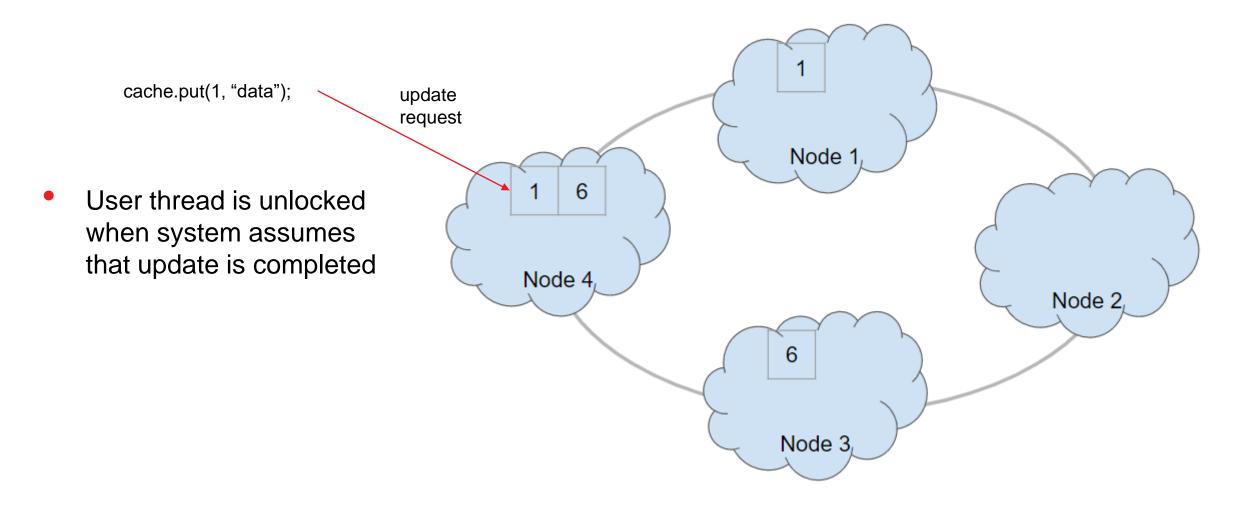




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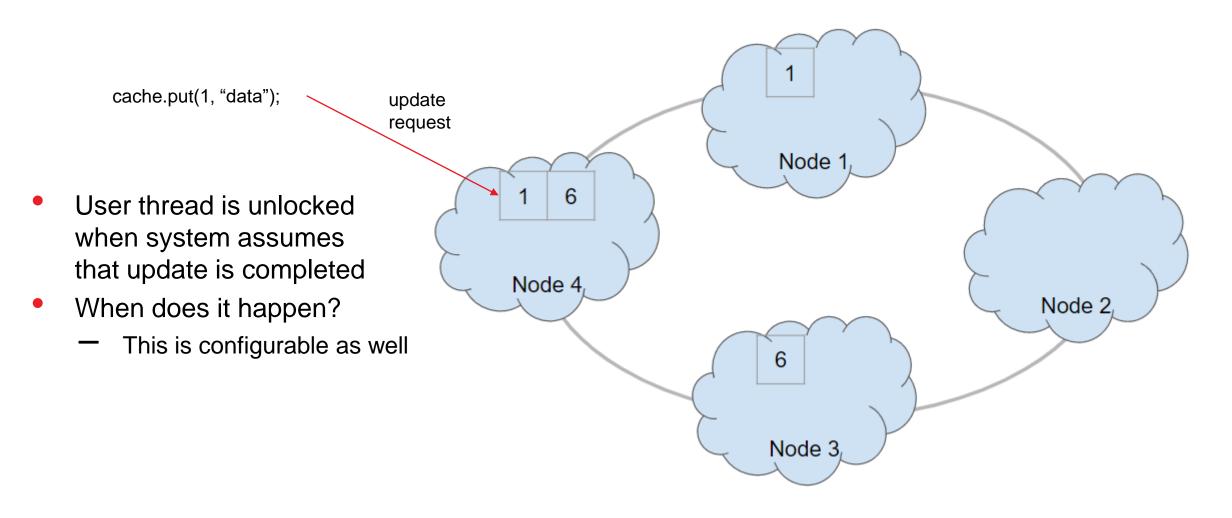


















cacheConfiguration.setWriteSynchronizationMode(mode);



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- PRIMARY_SYNC
 - Client will wait for data update completion on primary node

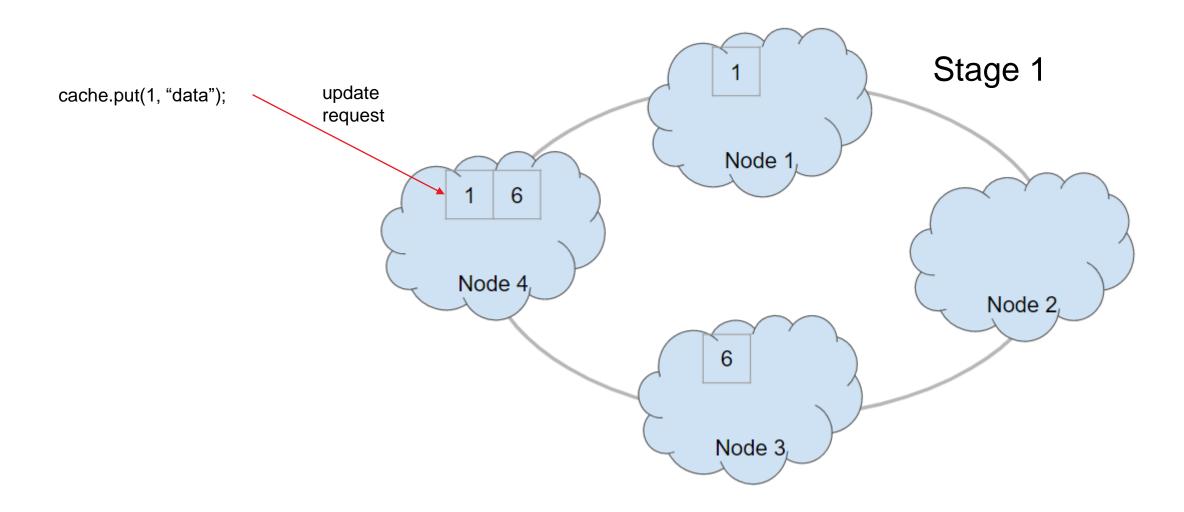


- cacheConfiguration.setWriteSynchronizationMode(mode);
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 - Client will wait for data update completion on primary node
- FULL_SYNC
 - Client will wait for data update completion on all participating nodes



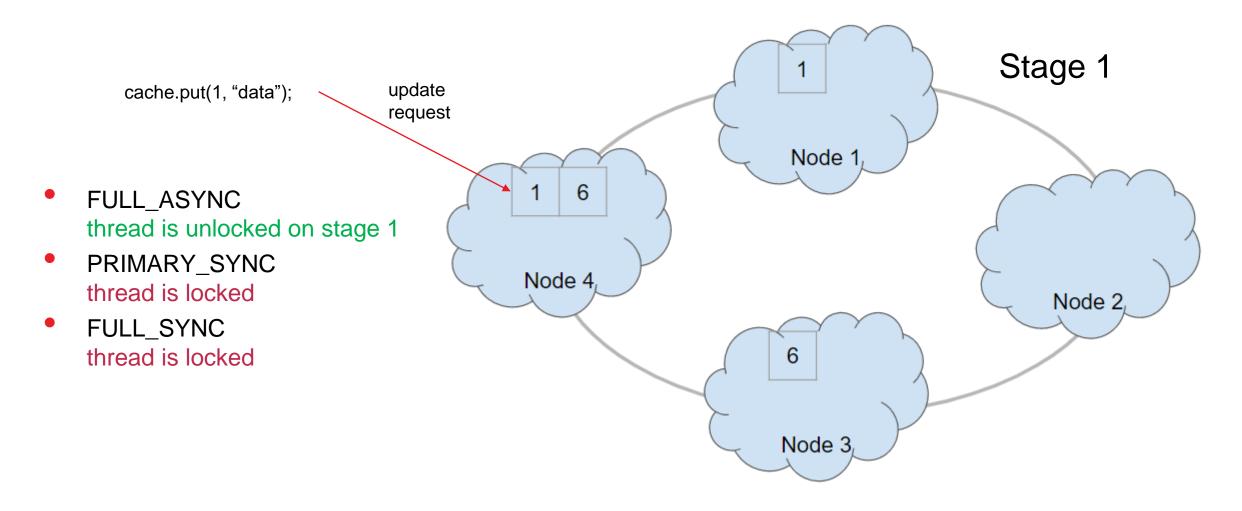
- cacheConfiguration.setWriteSynchronizationMode(mode);
- PRIMARY_SYNC
 - Client will wait for data update completion on primary node
- FULL_SYNC
 - Client will wait for data update completion on all participating nodes
- FULL_ASYNC
 - Client doesn't wait for data update completion





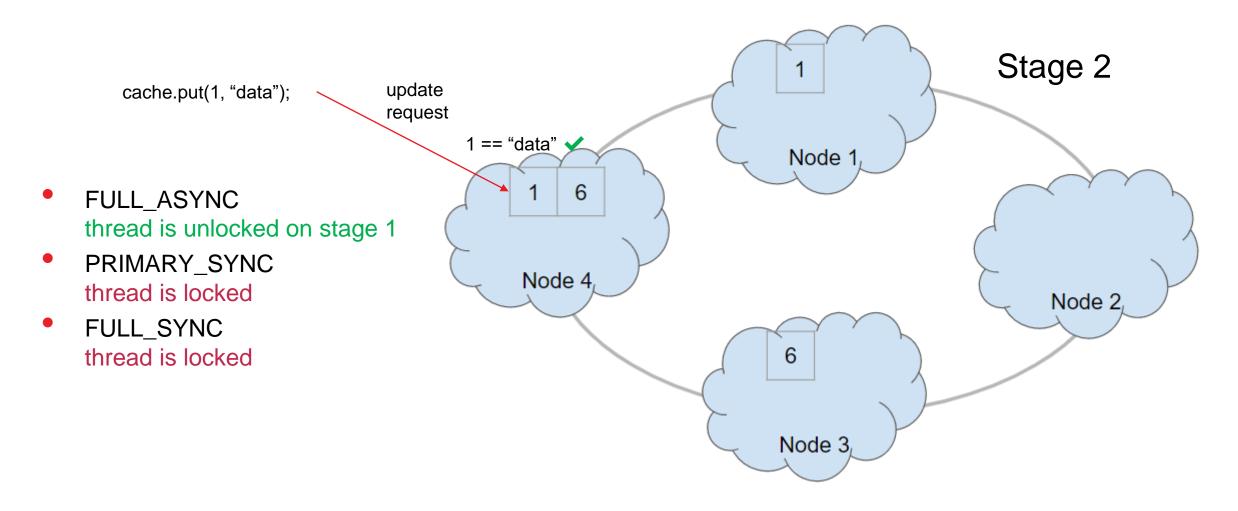






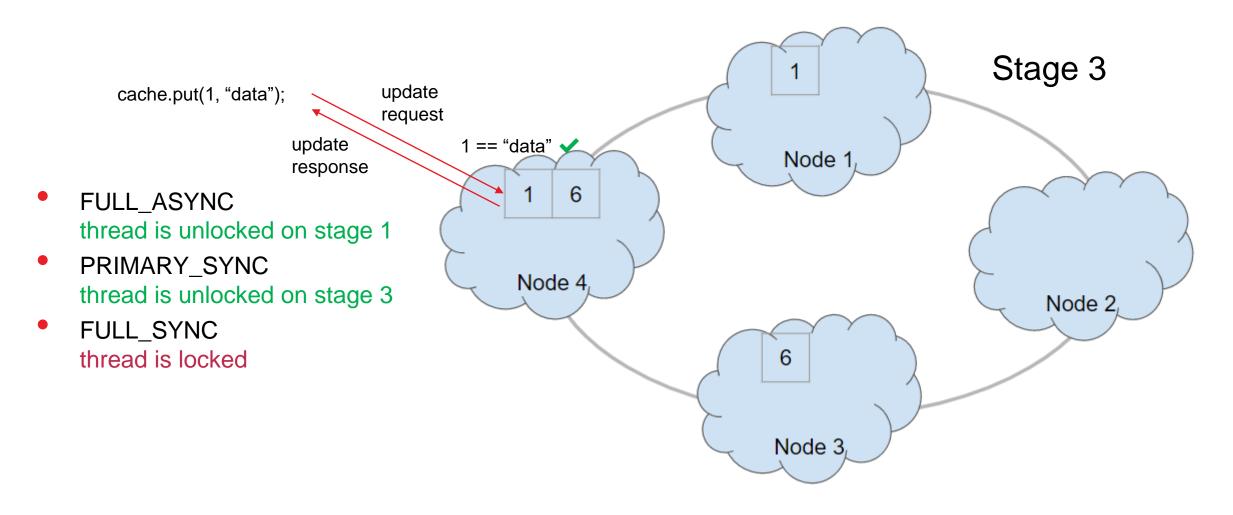






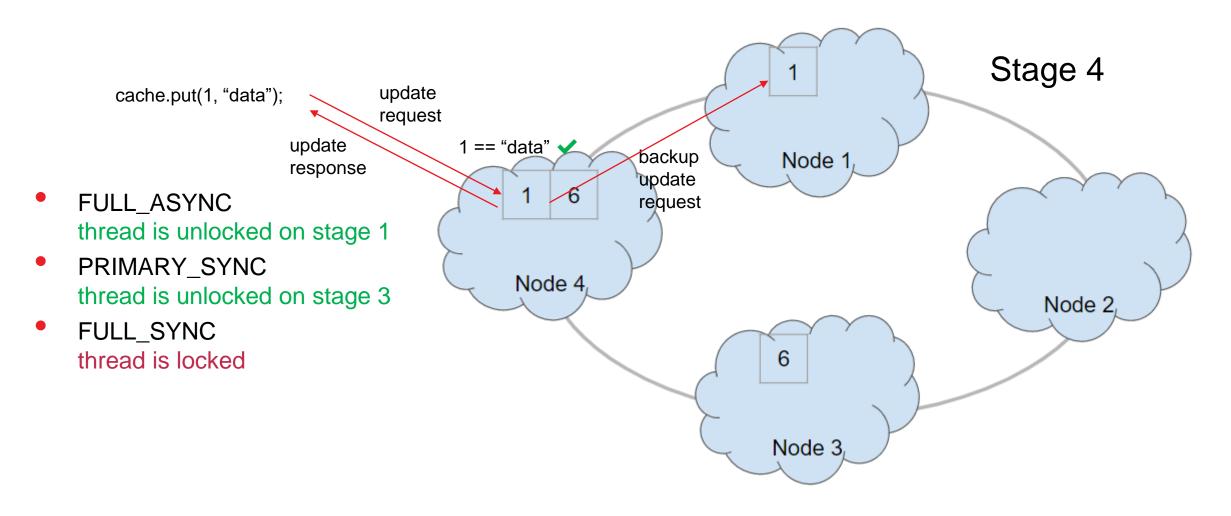






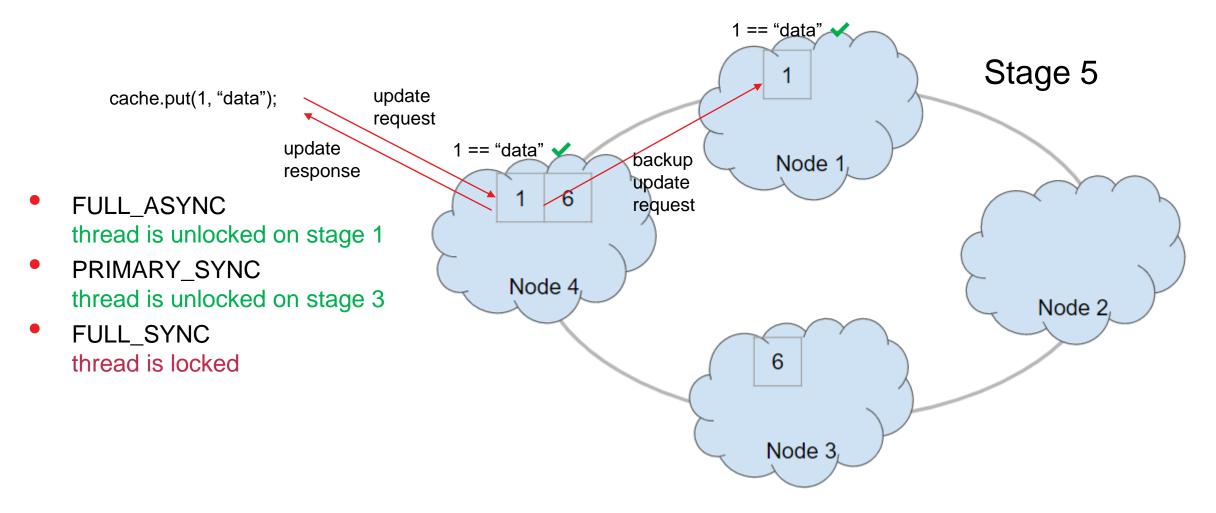




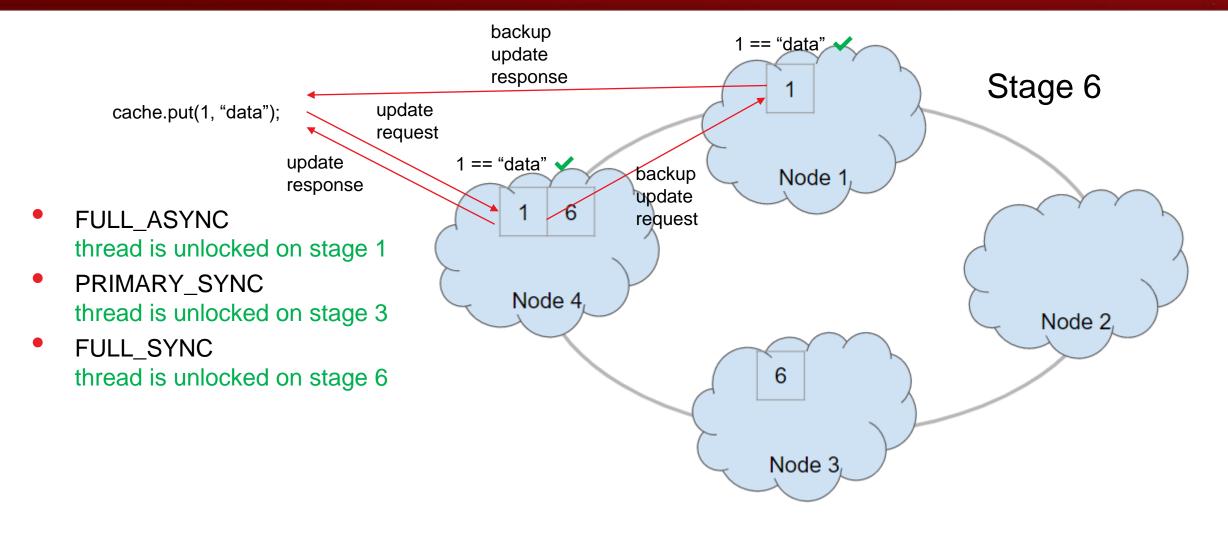














cacheConfiguration.setReadFromBackup(true / false);



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 - Read operations are balanced between all partition copies

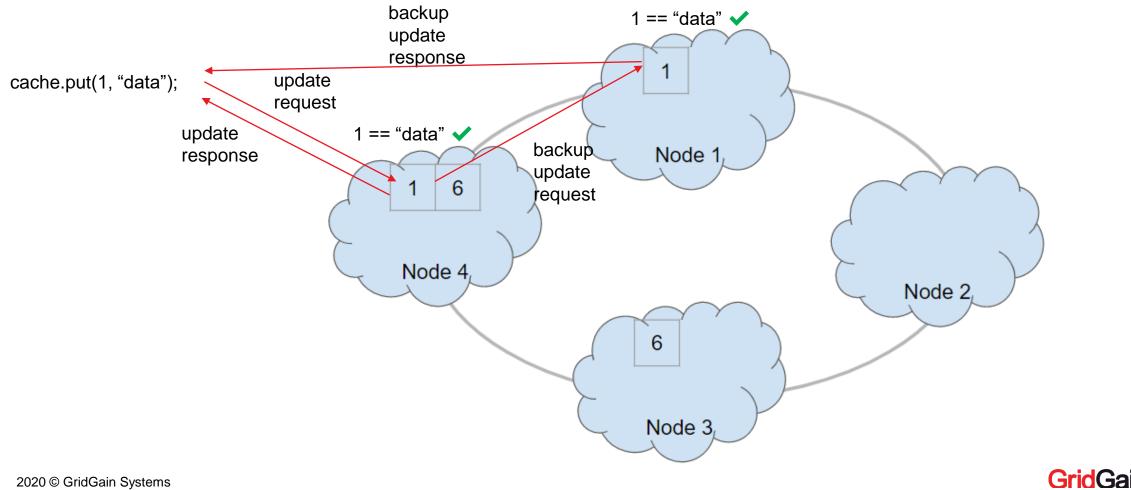


- cacheConfiguration.setReadFromBackup(true / false);
 - Read operations are balanced between all partition copies
 - On REPLICATED caches reads are performed locally



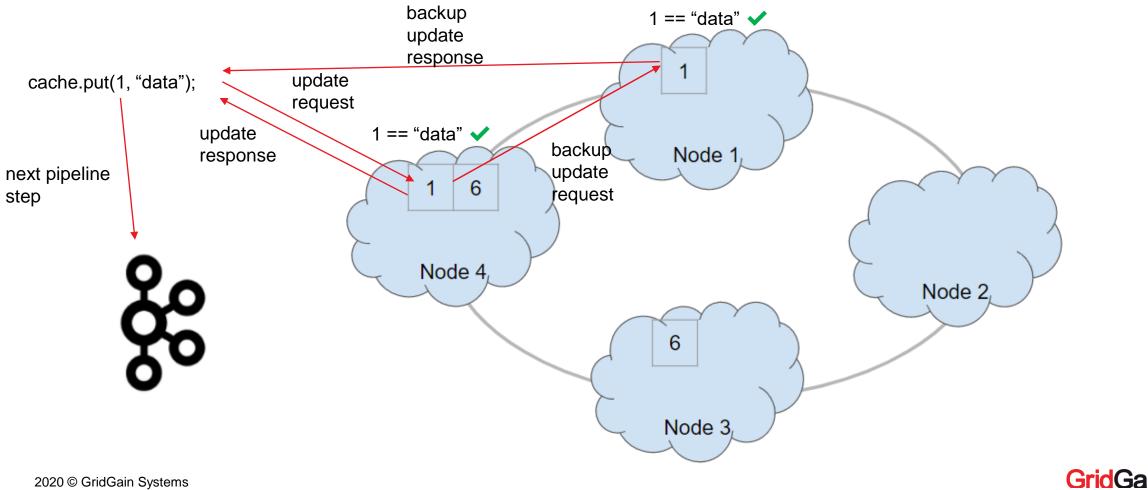


Why FULL_SYNC may be required for readFromBackup=true



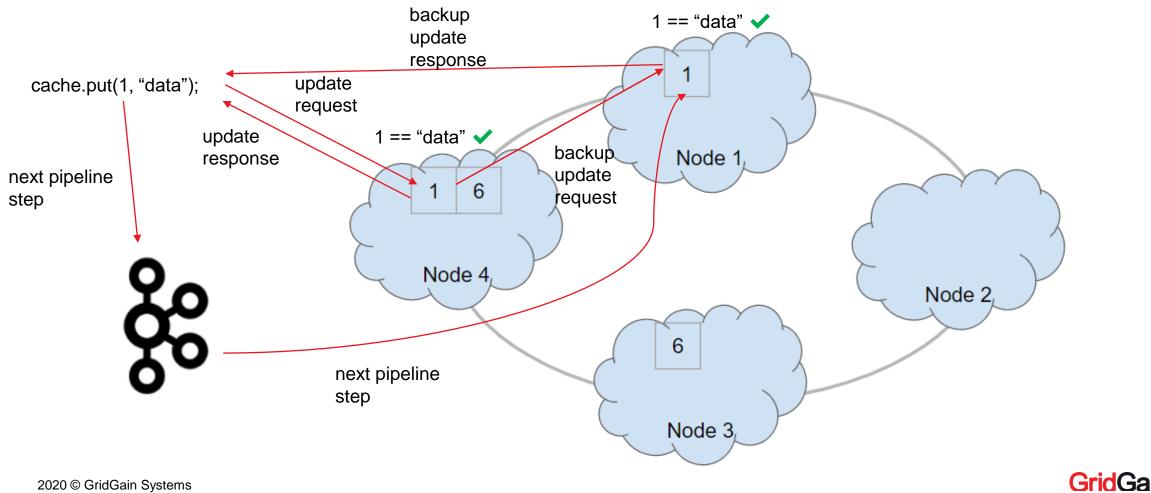


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The most important configuration settings

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- Data sync guarantees
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Data Consistency



cacheConfiguration.setAtomicityMode(mode);



Data Consistency

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- ATOMIC
 - Only entry-level atomicity is guaranteed cache.putAll(batch); org.apache.ignite.cache.CachePartialUpdateException: Failed to update keys (retry update if possible).: [7]
 - Higher performance



Data Consistency

- cacheConfiguration.setAtomicityMode(mode);
- ATOMIC
 - Only entry-level atomicity is guaranteed
 - cache.putAll(batch);
 - org.apache.ignite.cache.CachePartialUpdateException: Failed to update keys (retry update if possible).: [7]
 - Higher performance
- TRANSACTIONAL
 - ACID guarantees
 - Cross-partition, cross-cache
 - Failover-safe (still ACID if some of participant nodes fail)



Use case 1: atomic batch update

```
try (Transaction tx = ignite.transactions().txStart(
    OPTIMISTIC, READ_COMMITTED, 300/*timeout*/, 0) {
    txCache.putAll(batch);
```

```
tx.commit();
```

or

}

```
tx.putAll();
```





Use case 2: exclusive update

```
try (Transaction tx = ignite.transactions().txStart(
PESSIMISTIC, READ_COMMITTED, 300 /*timeout*/, 0) {
    lastUserExecutionCache.put(user1, UUID.randomUuid());
    // all similar operations with user1 are locked
```

transfersCache.put(newTransferId, user1TransferData); auditCache.put(newAuditId, user10perationData);

```
tx.commit();
```



}

...

Use case 3: safe money transfer

```
try (Transaction tx = ignite.transactions().txStart(
PESSIMISTIC, REPEATABLE_READ, 300 /*timeout*/, 0) {
    int balance1 = cache.get(acc1);
    int balance2 = cache.get(acc2);
    cache.put(acc1, balance1 - 100);
    cache.put(acc2, balance2 + 100);
```

```
tx.commit();
```



}

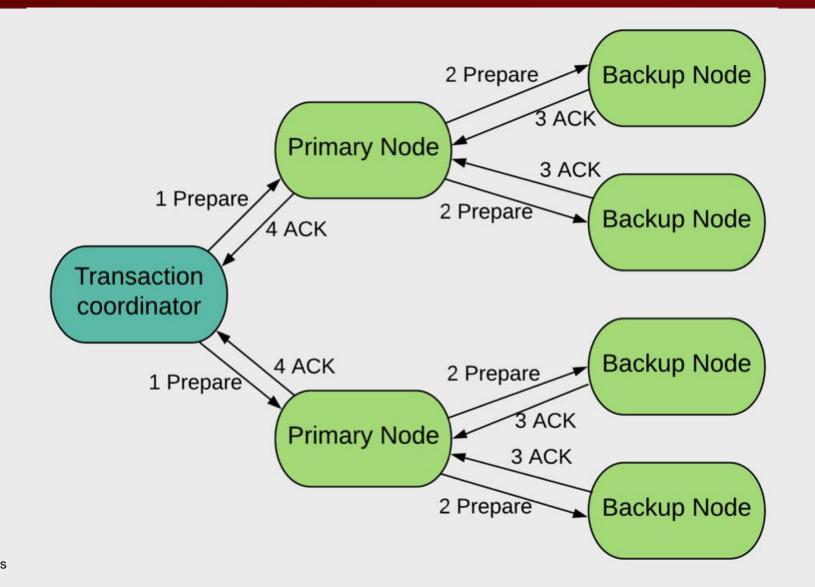


	OPTIMISTIC / READ_COMMITTED*	PESSIMISTIC / READ_COMMITTED	PESSIMISTIC / REPEATABLE_READ	OPTIMISTIC / SERIALIZABLE
ACID guarantees	✓	✓	✓	✓
Locks on write (exclusive update is possible)	X	✓	✓	 (optimistic lock)
Locks on read (money transfer is possible)	X	X	✓	 (optimistic lock)
Can be forcibly rolled back on concurrent update	X	X	X	 (if optimistic locking fails)
Automatic resolution of deadlocks caused by application	x	x	X	✓

* Batch putAll also has OPTIMISTIC / READ_COMMITTED guarantees

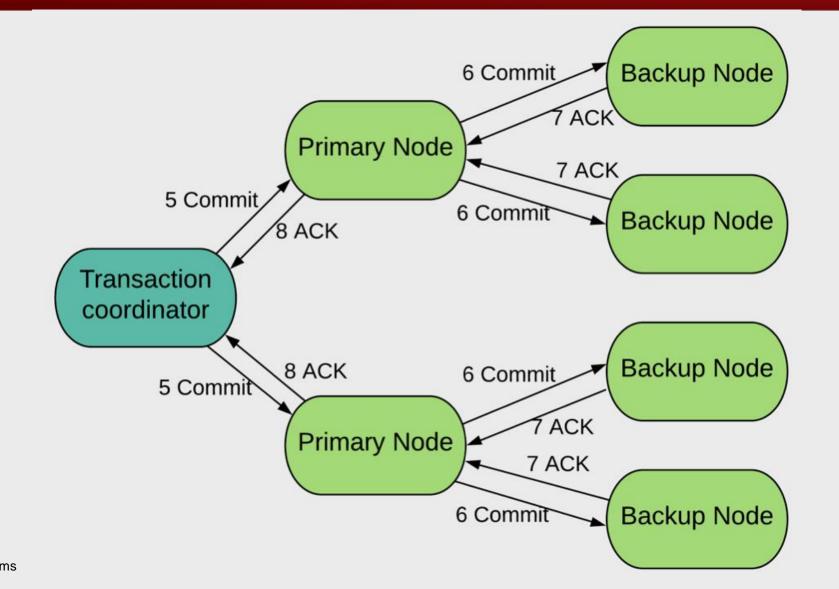


Transactional Caches: two-phase commit under the hood





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Transactions: to be continued!



Moving Apache Ignite into Production: Best Practices for Distributed Transactions

The Apache Ignite transactional engine can execute distributed ACID transactions which span multiple nodes, data partitions, and caches/tables. This key-value API differs slightly from traditional SQL-based transactions but its reliability and flexibility lets you achieve an optimal balance between consistency and performance at scale by following several guidelines.



ATOMIC vs TRANSACTIONAL: what to choose

• ATOMIC

- Choose if performance is crucial
- TRANSACTIONAL
 - Must be chosen if stronger than entry-level consistency may be needed





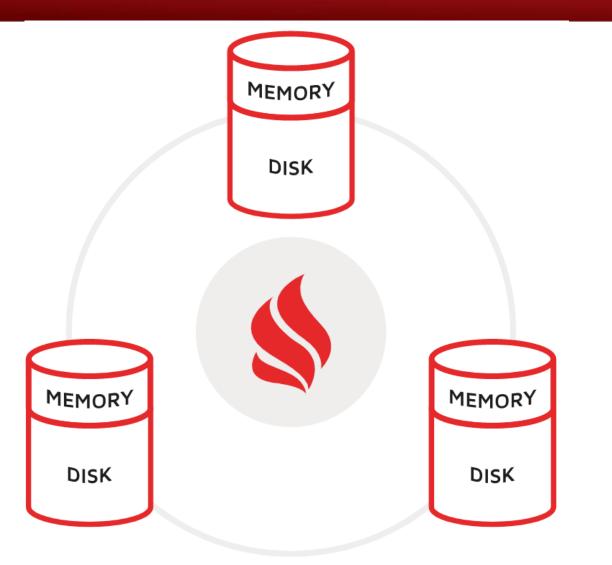


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- In-memory caches
 - Data are stored in preconfigured offheap region
 - Overflow causes IgniteOutOfMemoryException unless eviction mode is set



Apache Ignite: multi-tier storage

- In-memory caches
 - Data are stored in preconfigured offheap region
 - Overflow causes IgniteOutOfMemoryException unless eviction mode is set
- Persistent caches
 - Data are stored in preconfigured offheap region and are synced with disk
 - Overflow causes replacement of "cold" pages from offheap to disk



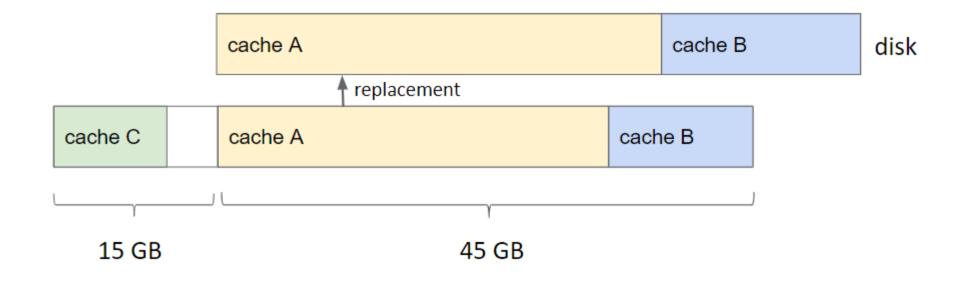
In-memory region for hot data, persistent region for cold data

```
new DataStorageConfiguration()
   .setDefaultDataRegionConfiguration(
       new DataRegionConfiguration()
         .setMaxSize(45L * 1024 * 1024 * 1024)
         .setPersistenceEnabled(true))
   .setDataRegionConfigurations(
      new DataRegionConfiguration()
         .setName("hot")
         .setMaxSize(15L * 1024 * 1024 * 1024));
```



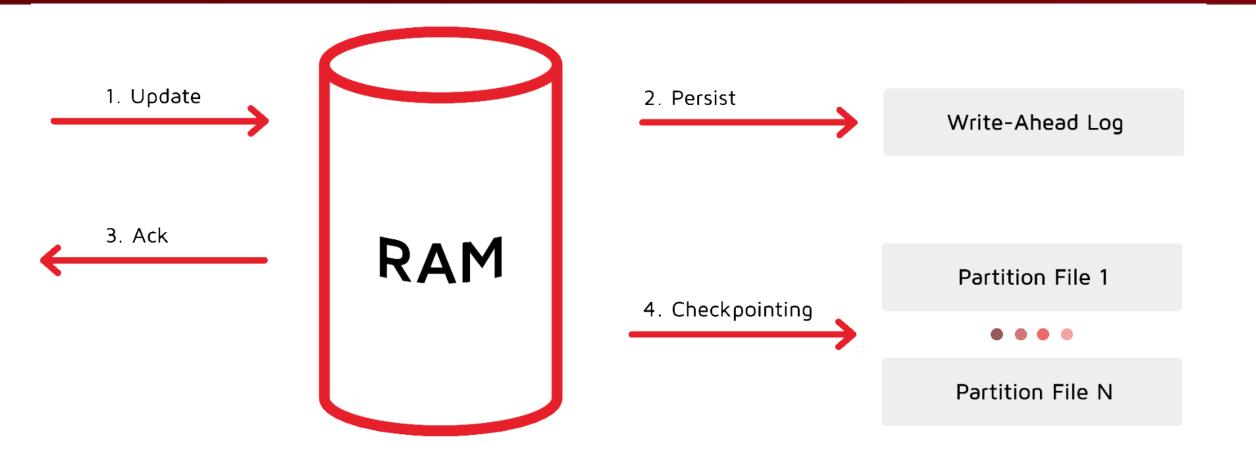
Use case: hot and cold data

cacheCcfg.setDataRegionName("hot");





Ignite Persistence: high-level architecture







Crash recovery in persistent mode is guaranteed due to keeping WAL

dataStorageCfg.setWalMode(mode);



Disk-based consistency

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Disk-based consistency

Crash recovery in persistent mode is guaranteed due to keeping WAL

- dataStorageCfg.setWalMode(mode);
- BACKGROUND
 - Updates are logged to WAL file asynchronously
- LOG_ONLY
 - Updates are logged to WAL file synchronously
- FSYNC
 - Updates are logged to WAL file and synced with storage device synchronously via fsync syscall



Disk-based consistency: protection from lost updates

	BACKGROUND	LOG_ONLY (default)	FSYNC
Ignite process crash	X	~	✓
Power loss / OS crash	X	X	~



Disk-based consistency: protection from lost updates

	BACKGROUND	LOG_ONLY (default)	FSYNC
Ignite process crash	X	✓	✓
Power loss / OS crash	X	X	~

LOG_ONLY is enough for keeping data safe in practice If one node crashes, consistency will be recovered through rebalance



Summary: keywords



- Data replication modes **PARTITIONED**, **REPLICATED**, setBackups
- Data sync guarantees PRIMARY_SYNC, FULL_SYNC, readFromBackup
- Data consistency ATOMIC, TRANSACTIONAL
- Data storage
 - In-memory / disk Baseline Topology
 - Capacity DataStorageConfiguration
 - Disk-based consistency WAL mode





Thanks for your attention! Questions?

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