### Apache Ignite Best Practices: Cluster Topology Management and Data Replication

Ivan Rakov

**Apache Ignite Committer** 

Senior Software Engineer in GridGain Systems



#### Too many data? Distributed Systems to the rescue!

- Horizontal scale at a lower cost
- New challenges
  - How to partition the data?
  - How to deploy cluster properly?
  - How to grow/shrink cluster topology safely?

How to achieve this and don't lose your data? You'll know some best practices today.

### Agenda

- In-memory cluster management
- Persistent cluster management
  - Baseline Topology: why?
  - Baseline Topology: and finally, what is it?
  - Baseline Topology: API
  - Use case: Managing persistent cluster with BLT
  - Split-brain scenarios: how BLT and Zookeeper may help

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#### In-memory approach: replication as data loss protection

backup factor = 1 // cacheCfg.setBackups(1);



#### In-memory approach: replication as data loss protection

backup factor < 1, next node crash will cause data loss



#### In-memory approach: replication as data loss protection

topology change leads to affinity reassignment and rebalancing, backup factor = 1



#### Use case: in-memory mode

- 1. How to deploy cluster? Just start nodes.
- 2. How to scale and expand topology? Just start nodes.
- 3. How to shrink topology? Just remove nodes, but not all at once.

Your data will be automatically rebalanced over the new set of nodes.

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Ok, and where's the challenge?



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#### Persistent mode: backups are still present on drives

Do we really need to panic and rebalance immediately?



### Estimating rebalance time

- 1. In-memory mode
  - Node leaves: a lot of time.
  - Node returns: nearly the same amount.
- 2. Persistent mode
  - Node leaves: a lot of time, much more than in memory-only mode.\*
  - Node returns after long delay or with LFS cleared: nearly the same amount.
  - Node returns after short delay: only diff is transferred.

Delta-WAL rebalancing is awesome!

Should we panic after all? Maybe we should hold rebalancing for a while.

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- Current online server nodes = {ONLINE}
- Temporarily unavailable server nodes = {OFFLINE}
- Set of nodes is fixed as baseline = {BASELINE}
- Without baseline topology
  - Affinity is calculated by {ONLINE} set
  - Partitions reside on {ONLINE} node set
- With baseline topology
  - Affinity is calculated by {BASELINE} set
  - Partitions reside on {BASELINE} \ {OFFLINE} node set

(partition  $\rightarrow$  node) is calculated according to baseline instead of actual topology



(partition  $\rightarrow$  node) is calculated according to baseline instead of actual topology



(partition  $\rightarrow$  node) is calculated according to baseline instead of actual topology



Rule of thumb: node isn't expected to be back soon  $\rightarrow$  change BLT



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### Baseline topology: API

#### Create:

• cluster.active(true)

Unlike in-memory, persistent cluster should be activated manually First activation establishes baseline topology BLT is persisted in LFS in special "metastore" partition

- cluster.setBaselineTopology(topVer)
  Sets current node set as BLT, works like compareAndSet
- cluster.setBaselineTopology(baselineNodes)



#### Baseline topology bonus: automatic activation

Without baseline:

• ignite.active(true) on every cluster start in persistent mode

With baseline:

- First start: ignite.cluster().setBaselineTopology(currentTopVer)
- Next start: <cluster activates when baseline is reached>

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#### Use case: first cluster activation

1. Start necessary number of nodes, e.g. with./ignite.sh.

At this moment:

- Cluster is inactive and can't process user requests
- Baseline Topology is not defined yet
- Activate the cluster, e.g. with ./control.sh --activate.
  This action:
  - Will set current set of online server nodes as Baseline Topology
  - Will make cluster active and capable of responding to user requests

#### Use case: cluster restart

- 1. Deactivate cluster
- 2. Stop all nodes
- 3. Do the necessary maintenance for example, add new .jar with actual business code
- 4. Start all nodes
  - a. Cluster will be activated automatically once last BLT node joins the cluster
  - b. If some BLT nodes are unavailable, cluster still can be activated manually with
    ./control.sh --activate.

BLT will remain the same, therefore backup factor will be decreased.

#### Use case: expanding topology

- 1. Start new nodes
- 2. Add new nodes to the BLT with one of the following ways:
  - a. control.sh --baseline add <node's consistentId>
  - b. control.sh --baseline set consId1[,consId2,...,consIdN]
  - c. control.sh --baseline <current major topology version>
- 3. Data will be rebalanced over the new set of nodes

#### Use case: shrinking topology

- 1. Stop nodes that should be removed
- 2. Don't stop more than backupFactor nodes at once.
- 3. Remove stopped nodes from the BLT with one of the following ways:
  - a. control.sh --baseline add <node's consistentId>
  - b. control.sh --baseline set consId1[,consId2,...,consIdN]
  - c. control.sh --baseline <current major topology version>
- 4. Data will be rebalanced over the new set of nodes

#### Use case: please, don't make me do manual actions

 Implement your own BLT change logic with Ignite Events <u>https://apacheignite.readme.io/docs/baseline-topology#</u> <u>section-triggering-rebalancing-programmatically</u>

• Baseline Autochange Policy: expected in AI 2.7



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- The only reliable way to build CP system is shutting down all subclusters except one
- Consistency will be sacrificed during merge of conflicting updates otherwise



• Implement TopologyValidator to determine which part should die



• validate(nodes) should return false on victim subcluster



• If TopologyValidator is implemented correctly, all subclusters except one die



• All subclusters except one are offline, consistency violation is prevented



#### Hypothetically, you still can ruin everything

• TopologyValidator won't prevent killed subcluster from restart





- Baseline hash chain is maintained: all historical values of hash(baselineNodes)
- if (!olderBaselineHistory.contains(newerBaselineHash))
  <join is rejected>
- Rule of thumb: after split, living subcluster starts first, idle subcluster joins

#### class org.apache.ignite.spi.IgniteSpiException:

BaselineTopology of joining node (C ) is not compatible with BaselineTopology in the cluster. Branching history of cluster BlT ([198, 131]) doesn't contain branching point hash of joining node BlT (67). Consider cleaning persistent storage of the node and adding it to the cluster again.





#### Surviving split-brain: let external Zookeeper do the job

• Use ZookeeperDiscoverySpi which will detect split-brain and kill smaller subcluster



#### Case 1: Intracluster peer-to-peer communication loss

• Nodes will report Zookeeper about communication problems



#### Case 1: in-cluster peer-to-peer communication loss

• Zookeeper will calculate largest fully connected subcluster and kill all other nodes



#### Case 1: in-cluster peer-to-peer communication loss

• All subclusters except one are offline, consistency violation is prevented



#### Case 2: Total subcluster isolation

• Zookeeper excludes unavailable nodes from topology



#### Case 2: Total subcluster isolation

• Nodes in unavailable subclusters can't discover each other without Zookeeper



# Thank you for attention! Questions?